

Am29LV800T/Am29LV800B

8 Megabit (1,048,576 x 8-Bit/524,288 x 16-Bit) CMOS 3.0 Volt-only, Sectored Flash Memory

DISTINCTIVE CHARACTERISTICS

■ Single power supply operation

- Extended voltage range: 2.7 to 3.6 volt read and write operations for battery-powered applications
- Standard voltage range: 3.0 to 3.6 volt read and write operations and for compatibility with high performance 3.3 volt microprocessors

■ High performance

- Extended voltage range: access times as fast as 100 ns
- Standard voltage range: access times as fast as 90 ns

■ Ultra low power consumption

- Automatic Sleep Mode: 200 nA typical
- Standby mode: 200 nA typical
- Read mode: 2 mA/MHz typical
- Program/erase mode: 20 mA typical

■ Flexible sector architecture

- One 16 Kbyte, two 8 Kbyte, one 32 Kbyte, and fifteen 64 Kbyte sectors (byte mode)
- One 8 Kword, two 4 Kword, one 16 Kword, and fifteen 32 Kword sectors (word mode)
- Supports control code and data storage on a single device
- Sector Protection features:

A hardware method of locking a sector to prevent any program or erase operations within that sector

Temporary Sector Unprotect feature allows code changes in previously locked sectors

■ Top or bottom boot block configurations available

■ Embedded Algorithms

- Embedded Erase algorithms automatically preprogram and erase the entire chip or any combination of designated sectors
- Embedded Program algorithms automatically write and verify bytes or words at specified addresses

Minimum 100,000 write cycle guarantee per sector

■ Package options

- 48-pin TSOP
- 44-pin SO

■ Compatibility with JEDEC standards

- Pinout and software compatible with singlepower supply Flash
- Superior inadvertent write protection

■ Data Polling and toggle bits

 Provides a software method of detecting program or erase operation completion

■ Ready/Busy pin (RY/BY)

 Provides a hardware method of detecting program or erase cycle completion

■ Erase suspend/resume commands

 Suspends the erase operation to read data from or program data to another sector, then resumes the erase operation

■ Hardware reset pin (RESET)

Hardware method to reset the device to the read mode

GENERAL DESCRIPTION

The Am29LV800 is an 8 Mbit, 3.0 Volt-only Flash memory organized as 1 Mbyte of 8 bits each or 512K words of 16 bits each. For flexible erase and program capability, the 8 Mbits of data is divided into 19 sectors of one 16 Kbyte, two 8 Kbyte, one 32 Kbyte, and fifteen 64 Kbytes. The x8 data appears on DQ0–DQ7; the x16 data appears on DQ0–DQ15. The Am29LV800 is offered in 44-pin SO and 48-pin TSOP packages. This device is designed to be programmed in-system with the standard system 3.0 Volt V_{CC} supply. The device can also be reprogrammed in standard EPROM programmers.

The Am29LV800 provides two levels of performance. The first level offers access times as fast as 100 ns with a V_{CC} range as low as 2.7 volts, which is optimal for battery powered applications. The second level offers a 90 ns access time, optimizing performance in systems where the power supply is in the regulated range of 3.0 to 3.6 volts. To eliminate bus contention, the device has separate chip enable (\overline{CE}) , write enable (\overline{WE}) , and output enable (\overline{OE}) controls.

The Am29LV800 is entirely command set compatible with the JEDEC single-power-supply Flash standard. Commands are written to the command register using standard microprocessor write timings. Register contents serve as input to an internal state-machine which controls the erase and programming circuitry. Write cycles also internally latch addresses and data needed for the programming and erase operations. Reading data out of the device is similar to reading from other Flash or EPROM devices.

The Am29LV800 is programmed by executing the program command sequence. This will invoke the Embedded Program Algorithm which is an internal algorithm that automatically times the program pulse widths and verifies proper cell margin. Erase is accomplished by executing the erase command sequence. This will invoke the Embedded Erase Algorithm which is an internal algorithm that automatically pre-programs the array if it is not already programmed before executing the erase operation. During erase, the device automatically times the erase pulse widths and verifies proper cell margin.

This device also features a sector erase architecture. This allows for sectors of memory to be erased and reprogrammed without affecting the data contents of other sectors. A sector is typically erased and verified within 1.0 second. The Am29LV800 is fully erased when shipped from the factory.

The Am29LV800 device also features hardware sector protection. This feature will disable both program and erase operations in any combination of nineteen sectors of memory.

AMD has implemented an Erase Suspend feature that enables the user to put erase on hold for any period of time to read data from or program data to a sector that was not being erased. Thus, true background erase can be achieved.

The device features single 3.0 Volt power supply operation for both read and write functions. Internally generated and regulated voltages are provided for the program and erase operations. A low V_{CC} detector automatically inhibits write operations during power transitions. The end of program or erase is detected by the RY/ \overline{BY} pin. \overline{Data} Polling of DQ7, or by the Toggle Bit (DQ6). Once the end of a program or erase cycle has been completed, the device automatically resets to the read mode.

The Am29LV800 also has a hardware RESET pin. When this pin is driven low, execution of any Embedded Program Algorithm or Embedded Erase Algorithm will be terminated. The internal state machine will then be reset into the read mode. The RESET pin may be tied to the system reset circuitry. Therefore, if a system reset occurs during the Embedded Program Algorithm or Embedded Erase Algorithm, the device will be automatically reset to the read mode and will have erroneous data stored in the address locations being operated on. These locations will need rewriting after the Reset. Resetting the device will enable the system's microprocessor to read the boot-up firmware from the Flash memory.

AMD's Flash technology combines years of Flash memory manufacturing experience to produce the highest levels of quality, reliability and cost effectiveness. The Am29LV800 memory electrically erases all bits within a sector simultaneously via Fowler-Nordhiem tunneling. The bytes/words are programmed one byte/word at a time using the EPROM programming mechanism of hot electron injection.

(x16) Address

Range

78000h-7FFFFh

70000h-77FFFh

Flexible Sector Architecture

- One 8 Kword, two 4 Kwords, one 16 Kword, and fifteen 32 Kwords sectors in word mode
- One 16 Kbyte, two 8 Kbytes, one 32 Kbyte, and fifteen 64 Kbyte sectors in byte mode
- Individual-sector or multiple-sector erase capability

(x8) Address

Range

F0000h-FFFFFh

E0000h-EFFFFh

■ Sector protection is user definable

64 Kbytes

32 Kwords 64 Kbytes

32 Kwords

SA18

SA17

| | | (x8) Address Range | (x16) Address Range |
|------|------------------------|-----------------------|------------------------|
| SA18 | 16 Kbytes 8 Kwords | FC000h-FFFFFh | 7E000h-7FFFFh |
| SA17 | 8 Kbytes 4 Kwords | FA000h-FBFFFh | 7D000h-7DFFFh |
| SA16 | 8 Kbytes 4 Kwords | F8000h-F9FFFh | 7C000h-7CFFFh |
| SA15 | 32 Kbytes 16 Kwords | F0000h-F7FFFh | 78000h-7BFFFh |
| SA14 | 64 Kbytes 32 Kwords | E0000h-EFFFFh | 70000h-77FFFh |
| SA13 | 64 Kbytes 32 Kwords | D0000h-DFFFFh | 68000h-6FFFFh |
| SA12 | 64 Kbytes 32 Kwords | C0000h-CFFFFh | 60000h-67FFFh |
| SA11 | 64 Kbytes 32 Kwords | B0000h-BFFFFh | 58000h-5FFFFh |
| SA10 | 64 Kbytes 32 Kwords | A0000h-AFFFFh | 50000h-57FFFh |
| SA9 | 64 Kbytes 32 Kwords | 90000h-9FFFFh | 48000h-4FFFFh |
| SA8 | 64 Kbytes 32 Kwords | 80000h-8FFFFh | 40000h-47FFFh |
| SA7 | 64 Kbytes 32 Kwords | 70000h-7FFFFh | 38000h-3FFFFh |
| SA6 | 64 Kbytes 32 Kwords | 60000h-6FFFFh | 30000h-37FFFh |
| SA5 | 64 Kbytes 32 Kwords | 50000h-5FFFFh | 28000h-2FFFFh |
| SA4 | 64 Kbytes 32 Kwords | 40000h-4FFFFh | 20000h-27FFFh |
| SA3 | 64 Kbytes 32 Kwords | 30000h-3FFFFh | 18000h-1FFFFh |
| SA2 | 64 Kbytes 32 Kwords | 20000h-2FFFFh | 10000h-17FFFh |
| SA1 | 64 Kbytes 32 Kwords | 10000h-1FFFFh | 08000h-0FFFFh |
| SA0 | 64 Kbytes 32 Kwords | 00000h-0FFFFh | 00000h-07FFFh |

| SA16 | 64 Kbytes 32 Kwords | D0000h-DFFFFh | 68000h-6FFFFh |
|------|------------------------|---------------|---------------|
| SA15 | 64 Kbytes 32 Kwords | C0000h-CFFFh | 60000h-67FFFh |
| SA14 | 64 Kbytes 32 Kwords | B0000h-BFFFFh | 58000h-5FFFFh |
| SA13 | 64 Kbytes 32 Kwords | A0000h-AFFFFh | 50000h-57FFFh |
| SA12 | 64 Kbytes 32 Kwords | 90000h-9FFFFh | 48000h-4FFFFh |
| SA11 | 64 Kbytes 32 Kwords | 80000h-8FFFFh | 40000h-47FFFh |
| SA10 | 64 Kbytes 32 Kwords | 70000h-7FFFFh | 38000h-3FFFFh |
| SA9 | 64 Kbytes 32 Kwords | 60000h-6FFFFh | 30000h-37FFFh |
| SA8 | 64 Kbytes 32 Kwords | 50000h-5FFFFh | 28000h-2FFFFh |
| SA7 | 64 Kbytes 32 Kwords | 40000h-4FFFFh | 20000h-27FFFh |
| SA6 | 64 Kbytes 32 Kwords | 30000h-3FFFFh | 18000h-1FFFFh |
| SA5 | 64 Kbytes 32 Kwords | 20000h-2FFFFh | 10000h-17FFFh |
| SA4 | 64 Kbytes 32 Kwords | 10000h-1FFFFh | 08000h-0FFFFh |
| SA3 | 32 Kbytes 16 Kwords | 08000h-0FFFFh | 04000h-07FFFh |
| SA2 | 8 Kbytes 4 Kwords | 06000h-07FFFh | 03000h-03FFFh |
| SA1 | 8 Kbytes 4 Kwords | 04000h-05FFFh | 02000h-02FFFh |
| SA0 | 16 Kbytes 8 Kwords | 00000h-03FFFh | 00000h-01FFFh |
| | | | 20478D-2 |

20478D-2

Am29LV800T Sector Architecture

Notes:

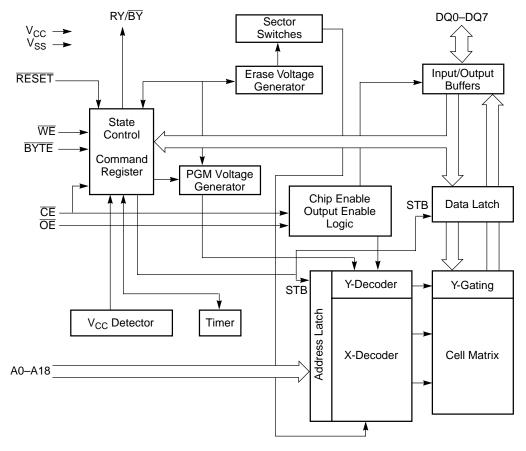
The address range is A18:A-1 if in byte mode ($\overline{BYTE} = V_{II}$). The address range is A18:A0 if in word mode ($\overline{BYTE} = V_{IH}$).

Am29LV800B Sector Architecture

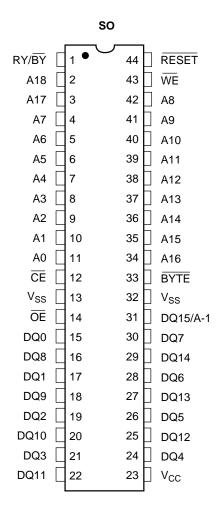
PRODUCT SELECTOR GUIDE

| Family Part Number | | Am29LV800T/ | /Am29LV800B | |
|---|------|-------------|-------------|------|
| Ordering Part Number: V _{CC} = 3.0–3.6 V | -90R | | | |
| V _{CC} = 2.7–3.6 V | | -100 | -120 | -150 |
| Max access time (ns) | 90 | 100 | 120 | 150 |
| CE access time (ns) | 90 | 100 | 120 | 150 |
| OE access time (ns) | 40 | 40 | 50 | 55 |

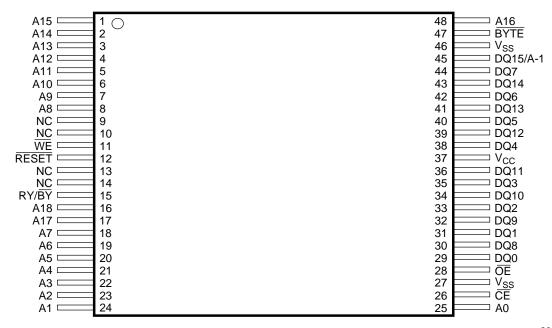
BLOCK DIAGRAM



CONNECTION DIAGRAMS

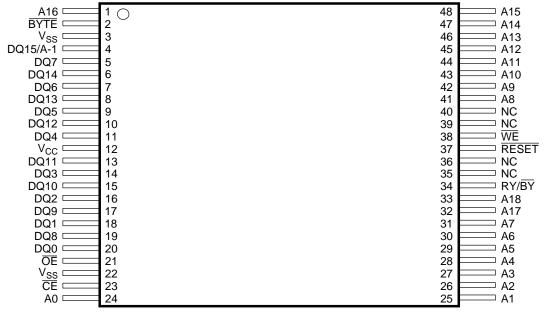


CONNECTION DIAGRAMS



Standard TSOP

20478D-5



Reverse TSOP

20478D-6

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PIN CONFIGURATION

A0-A18 = 19 addresses

DQ0-DQ14 = 15 data inputs/outputs

DQ15/A-1 = DQ15 data input/output (word mode),

A-1 (LSB address input, byte mode)

BYTE = Selects 8-bit or 16-bit mode

 $\overline{\text{CE}}$ = Chip enable $\overline{\text{OE}}$ = Output enable $\overline{\text{WE}}$ = Write enable

RESET = Hardware reset pin, active low

 RY/\overline{BY} = Ready/ \overline{Busy} output

 V_{CC} = Standard voltage range

(3.0 to 3.6 V) for -90R

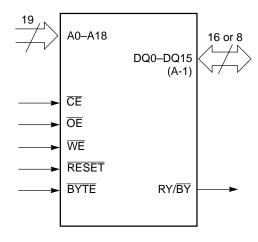
Extended voltage range

(2.7 to 3.6 V) for -100, -120, -150

 V_{SS} = Device ground

NC = Pin not connected internally

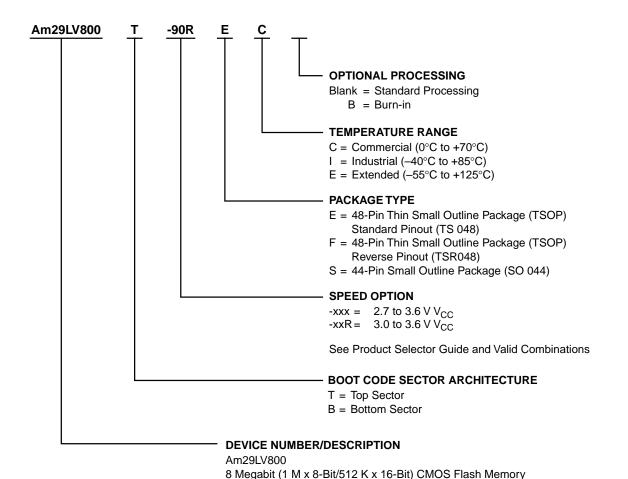
LOGIC SYMBOL



ORDERING INFORMATION

Standard Products

AMD standard products are available in several packages and operating ranges. The order number (Valid Combination) is formed by a combination of the elements below.



3.0 Volt-only Program and Erase

| Valid | Combinations |
|-----------------------------------|------------------------|
| Am29LV800T-90R, Am29LV800B-90R | EC, EI, FC, FI, SC, SI |
| $V_{CC} = 3.0-3.6 \text{ V}$ | |

| Valid | Combinations |
|-----------------------------------|---|
| Am29LV800T-100, Am29LV800B-100 | |
| Am29LV800T-120, Am29LV800B-120 | SC, SI, SE, SEB, EC, EI, EE, EEB, FC, FI, FE, FEB |
| Am29LV800T-150, Am29LV800B-150 | |

Table 1. Am29LV800 User Bus Operations ($\overline{\text{BYTE}}$ = V_{IH})

| Operation | CE | ŌĒ | WE | A0 | A 1 | A6 | A9 | DQ0-DQ15 | RESET |
|--|----|-----------------|---------|----|------------|----|-----------------|--------------------------|-----------------|
| Autoselect, Manufacturer Code (Note 1) | L | L | Н | L | L | L | V_{ID} | Code | Н |
| Autoselect Device Code (Note 1) | L | L | Н | Н | L | L | V _{ID} | Code | Н |
| Read | L | L | Н | A0 | A1 | A6 | A9 | D _{OUT} | Н |
| Standby | Н | Х | Х | Х | Х | Х | Х | HIGH Z | Н |
| Output Disable | L | Н | Н | Х | Х | Х | Х | HIGH Z | Н |
| Write | L | Н | L | A0 | A1 | A6 | A9 | D _{IN} (Note 2) | Н |
| Enable Sector Protect (Note 3) | L | V _{ID} | Pulse/H | L | Н | L | V _{ID} | Code | Н |
| Verify Sector Protect (Note 4) | L | L | Н | L | Н | L | V _{ID} | Code | Н |
| Temporary Sector Unprotect | Х | Х | Х | Х | Х | Х | Х | Х | V _{ID} |
| Reset | Х | Х | Х | Х | Х | Х | Х | HIGH Z | L |

Table 2. Am29LV800 User Bus Operations ($\overline{BYTE} = V_{|L}$)

| Operation | CE | ŌΕ | WE | Α0 | A 1 | A6 | A9 | DQ0-DQ7 | DQ8-DQ15 | RESET |
|--|----|-----------------|---------|----|------------|----|-----------------|--------------------------|----------|-----------------|
| Autoselect, Manufacturer Code (Note 1) | L | L | Н | L | L | L | V _{ID} | Code | HIGH Z | Н |
| Autoselect, Device Code (Note 1) | L | L | Н | Н | L | L | V _{ID} | Code | HIGH Z | Н |
| Read | L | L | Н | A0 | A1 | A6 | A9 | D _{OUT} | HIGH Z | Н |
| Standby | Н | Х | Х | Х | Х | Х | Х | HIGH Z | HIGH Z | Н |
| Output Disable | L | Н | Н | Х | Х | Х | Х | HIGH Z | HIGH Z | Н |
| Write | L | Н | L | A0 | A1 | A6 | A9 | D _{IN} (Note 2) | HIGH Z | Н |
| Enable Sector Protect (Note 3) | L | V _{ID} | Pulse/H | L | Н | L | V _{ID} | Code | HIGH Z | Н |
| Verify Sector Protect (Note 4) | L | L | Н | L | Н | L | V _{ID} | Code | HIGH Z | Н |
| Temporary Sector Unprotect | Х | Х | Х | Х | Х | Х | Х | Х | HIGH Z | V _{ID} |
| Reset | Х | Х | Х | Х | Х | Х | Х | HIGH Z | HIGH Z | L |

Legenda

L = Logic 0, H = Logic 1, $V_{ID} = 12.0 \pm 0.5$ Volts, X = Don't care. See DC Characteristics (Table 12 and 13) for voltage levels.

Notes:

- 1. Manufacturer and device codes may also be accessed via a command register write sequence. Refer to Table 6.
- 2. Refer to Table 6 for valid Data in (D_{IN}) during a write operation.
- 3. Set $V_{CC} = 3.0 \text{ Volts} \pm 10\%$.
- 4. Refer to Sector Protection section.

USER BUS OPERATIONS

Read Mode

The Am29LV800 has three control functions which must be satisfied in order to obtain data at the outputs:

- CE is the power control and should be used for device selection (CE = V_{II})
- OE is the output control and should be used to gate data to the output pins if the device is selected (OE = V_{II})
- WE remains at V_{IH}

Address access time (t_{ACC}) is equal to the delay from stable addresses to valid output data. The chip enable access time (t_{CE}) is the delay from stable addresses and stable \overline{CE} to valid data at the output pins. The output enable access time (t_{OE}) is the delay from the falling edge of \overline{OE} to valid data at the output pins (assuming the addresses have been stable at least $t_{ACC}-t_{OE}$ time).

Standby Mode

The Am29LV800 is designed to accommodate two modes for low standby power consumption. Both modes are enabled by applying the voltages specified below to the \overline{CE} and \overline{RESET} pins. These modes are available for either TTL/NMOS or CMOS logic level designs. The first mode, I_{CC3} for TTL/NMOS compatible I/Os (current consumption <1 mA max.), is enabled by applying a TTL logic level '1' (V $_{IH}$) to the \overline{CE} control pin with $\overline{RESET} = V_{IH}$. I_{CC3} for CMOS compatible I/Os (current consumption <5 μ A max.), is enabled when a CMOS logic level '1' (V $_{CC} \pm 0.3$ V) is applied to the \overline{CE} control pin with $\overline{RESET} = V_{CC} \pm 0.3$ V. While in the I_{CC3}

standby mode, the data I/O pins remain in the high impedance state independent of the voltage level applied to the $\overline{\text{OE}}$ input. See the DC Characteristics section for more details on Standby Modes.

Deselecting $\overline{\text{CE}}$ ($\overline{\text{CE}} = \text{V}_{\text{IH}}$ or $\text{V}_{\text{CC}} \pm 0.3$ V, with $\overline{\text{RESET}} = \text{V}_{\text{IH}}$ or $\text{V}_{\text{CC}} \pm 0.3$ V), will put the device into the I_{CC3} standby mode. If the device is deselected during an Embedded Algorithm operation, it will continue to draw active power (I_{CC2}), prior to entering the standby mode, until the operation is complete. Subsequent reselection of the device for active operations ($\overline{\text{CE}} = \text{V}_{\text{IL}}$) will commence pursuant to the AC timing specifications.

Automatic Sleep Mode

Advanced power management features such as the automatic sleep mode minimize Flash device energy consumption. This is extremely important in battery-powered applications. The Am29LV800 automatically enables the low-power, automatic sleep mode when addresses remain stable for 200 ns. Automatic sleep mode is independent of the $\overline{\text{CE}}$, $\overline{\text{WE}}$, and $\overline{\text{OE}}$ control signals. Typical sleep mode current draw is 200 nA (for CMOS-compatible operation). Standard address access timings provide new data when addresses are changed. While in sleep mode, output data is latched and always available to the system.

Output Disable

If the \overline{OE} input is at a logic high level (V_{IH}), output from the device is disabled. This will cause the output pins to be in a high impedance state.

Autoselect

The Autoselect mode allows the reading out of a binary code from the device and will identify its manufacturer and type. The intent is to allow programming equipment to automatically match the device to be programmed with its corresponding programming algorithm. The Autoselect command may also be used to check the status of write-protected sectors (see Table 3). This mode is functional over the entire temperature range of the device.

To activate this mode, the programming equipment must force $V_{\rm ID}$ (11.5–12.5 volts) on address pin A9. Two identifier bytes may then be sequenced from the device outputs by toggling address A0 from $V_{\rm IL}$ to $V_{\rm IH}$. All addresses are don't cares except A0, A1, and A6 (see Table 3).

The manufacturer and device codes may also be read via the command register, for instances when the Am29LV800 is erased or programmed in a system

without access to high voltage on the A9 pin. The command sequence is illustrated in Table 6.

Byte 0 (A0 = V_{IL}) represents the manufacturer's code and byte 1 (A0 = V_{IH}) the device identifier code. These two bytes are given for the Am29LV800 in Table 3. All identifiers for manufacturer and device exhibit odd parity with DQ7 defined as the parity bit. In order to read the proper device codes when executing Autoselect, A1 must be V_{IL} (see Table 3). For device identification in word mode (BYTE = V_{IH}), DQ9 and DQ13 are equal to '1' and DQ8, DQ10–12, DQ14, and DQ15 are equal to '0'.

If $\overline{\text{BYTE}} = V_{\text{IH}}$ (for word mode), the device code is 22DAh (for top boot block) or 225Bh (for bottom boot block). If $\overline{\text{BYTE}} = V_{\text{IL}}$ (for byte mode), the device code is DAh (for top boot block) or 5Bh (for bottom boot block).

In order to determine which sectors are write protected, A1 must be at V_{IH} while running through the sector addresses. If the selected sector is protected, the device outputs a '1' on DQ0.

| Туре | Mode | A12-A18 | A6 | A 1 | Α0 | Code (HEX) | DQ8-DQ15 | DQ 7 | DQ 6 | DQ 5 | DQ 4 | DQ 3 | DQ 2 | DQ 1 | DQ 0 |
|---------------------------------------|------|-------------------------|-----------|------------|----|---------------|-------------------------------------|---------|---------|---------|---------|---------|---------|---------|---------|
| Manufacturer Code: AMD | | х | L | L | L | 01h | High-Z | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| 29LV800 Device (Top Boot Block) | Word | х | L | L | Н | 22DAh | DQ9 = 1, DQ13 = 1, Others = 0 | 1 | 1 | 0 | 1 | 1 | 0 | 1 | 0 |
| , | Byte | Х | | | | DAh | High-Z | | | | | | | | |
| 29LV800 Device (Bottom Boot Block) | Word | Х | L | L | Н | 225Bh | DQ9 = 1, DQ13 = 1, Others = 0 | 0 | 1 | 0 | 1 | 1 | 0 | 1 | 1 |
| | Byte | Х | | | | 5Bh | High-Z | | | | | | | | |
| Sector Protection | | Set Sector Addresses | L | Н | L | 01h* | Х | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |

Table 3. Autoselect/Sector Protection Codes

X = Don't care.

^{*} Outputs 01h at protected sector addresses.

Table 4. Sector Address Tables (Am29LV800T)

| | | | | | | | | | (x8) | (x16) |
|------|-----|-----|-----|-----|-----|-----|-----|------------------------|---------------|---------------|
| | A18 | A17 | A16 | A15 | A14 | A13 | A12 | Sector Size | Address Range | Address Range |
| SA0 | 0 | 0 | 0 | 0 | Х | Х | Х | 64 Kbytes 32 Kwords | 00000h-0FFFFh | 00000h-07FFFh |
| SA1 | 0 | 0 | 0 | 1 | X | x | х | 64 Kbytes 32 Kwords | 10000h-1FFFFh | 08000h-0FFFFh |
| SA2 | 0 | 0 | 1 | 0 | х | х | х | 64 Kbytes 32 Kwords | 20000h-2FFFFh | 10000h-17FFFh |
| SA3 | 0 | 0 | 1 | 1 | Х | Х | х | 64 Kbytes 32 Kwords | 30000h-3FFFFh | 18000h-1FFFFh |
| SA4 | 0 | 1 | 0 | 0 | Х | х | х | 64 Kbytes 32 Kwords | 40000h-4FFFFh | 20000h-27FFFh |
| SA5 | 0 | 1 | 0 | 1 | Х | х | х | 64 Kbytes 32 Kwords | 50000h-5FFFFh | 28000h-2FFFFh |
| SA6 | 0 | 1 | 1 | 0 | Х | х | х | 64 Kbytes 32 Kwords | 60000h-6FFFFh | 30000h-37FFFh |
| SA7 | 0 | 1 | 1 | 1 | Х | х | х | 64 Kbytes 32 Kwords | 70000h-7FFFFh | 38000h-3FFFFh |
| SA8 | 1 | 0 | 0 | 0 | Х | х | х | 64 Kbytes 32 Kwords | 80000h-8FFFFh | 40000h-47FFFh |
| SA9 | 1 | 0 | 0 | 1 | Х | х | х | 64 Kbytes 32 Kwords | 90000h-9FFFFh | 48000h-4FFFFh |
| SA10 | 1 | 0 | 1 | 0 | х | х | х | 64 Kbytes 32 Kwords | A0000h-AFFFFh | 50000h-57FFFh |
| SA11 | 1 | 0 | 1 | 1 | х | х | х | 64 Kbytes 32 Kwords | B0000h-BFFFFh | 58000h-5FFFFh |
| SA12 | 1 | 1 | 0 | 0 | х | х | х | 64 Kbytes 32 Kwords | C0000h-CFFFFh | 60000h-67FFFh |
| SA13 | 1 | 1 | 0 | 1 | Х | х | х | 64 Kbytes 32 Kwords | D0000h-DFFFFh | 68000h-6FFFFh |
| SA14 | 1 | 1 | 1 | 0 | х | х | х | 64 Kbytes 32 Kwords | E0000h-EFFFFh | 70000h-77FFFh |
| SA15 | 1 | 1 | 1 | 1 | 0 | х | х | 32 Kbytes 16 Kwords | F0000h-F7FFFh | 78000h-7BFFFh |
| SA16 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 8 Kbytes 4 Kwords | F8000h-F9FFFh | 7C000h-7CFFFh |
| SA17 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 8 Kbytes 4 Kwords | FA000h-FBFFFh | 7D000h-7DFFFh |
| SA18 | 1 | 1 | 1 | 1 | 1 | 1 | х | 16 Kbyte 8 Kwords | FC000h-FFFFFh | 7E000h-7FFFFh |

Note: The address range is A18:A-1 if in byte mode $\overline{(BYTE} = V_{IL})$. The address range is A18:A0 if in word mode $\overline{(BYTE} = V_{IH})$.

Table 5. Sector Address Tables (Am29LV800B)

| | | | | | | | | | (0) | (4C) |
|------|-----|-----|-----|-----|-----|-----|-----|------------------------|-----------------------|------------------------|
| | A18 | A17 | A16 | A15 | A14 | A13 | A12 | Sector Size | (x8) Address Range | (x16) Address Range |
| SA0 | 0 | 0 | 0 | 0 | 0 | 0 | Х | 16 Kbytes 8 Kwords | 00000h-03FFFh | 00000h-01FFFh |
| SA1 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 8 Kbytes 4 Kwords | 04000h-05FFFh | 02000h-02FFFh |
| SA2 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 8 Kbytes 4 Kwords | 06000h-07FFFh | 03000h-03FFFh |
| SA3 | 0 | 0 | 0 | 0 | 1 | Х | Х | 32 Kbytes 16 Kwords | 08000h–0FFFFh | 04000h-07FFFh |
| SA4 | 0 | 0 | 0 | 1 | Х | Х | Х | 64 Kbytes 32 Kwords | 10000h-1FFFFh | 08000h-0FFFFh |
| SA5 | 0 | 0 | 1 | 0 | Х | Х | Х | 64 Kbytes 32 Kwords | 20000h-2FFFFh | 10000h-17FFFh |
| SA6 | 0 | 0 | 1 | 1 | х | х | х | 64 Kbytes 32 Kwords | 30000h-3FFFFh | 18000h-1FFFFh |
| SA7 | 0 | 1 | 0 | 0 | Х | Х | Х | 64 Kbytes 32 Kwords | 40000h-4FFFFh | 20000h-27FFFh |
| SA8 | 0 | 1 | 0 | 1 | х | х | х | 64 Kbytes 32 Kwords | 50000h-5FFFFh | 28000h-2FFFFh |
| SA9 | 0 | 1 | 1 | 0 | х | х | х | 64 Kbytes 32 Kwords | 60000h-6FFFFh | 30000h-37FFFh |
| SA10 | 0 | 1 | 1 | 1 | Х | Х | Х | 64 Kbytes 32 Kwords | 70000h–7FFFFh | 38000h-3FFFFh |
| SA11 | 1 | 0 | 0 | 0 | Х | Х | Х | 64 Kbytes 32 Kwords | 80000h-8FFFFh | 40000h-47FFFh |
| SA12 | 1 | 0 | 0 | 1 | х | х | х | 64 Kbytes 32 Kwords | 90000h-9FFFFh | 48000h-4FFFF |
| SA13 | 1 | 0 | 1 | 0 | Х | Х | Х | 64 Kbytes 32 Kwords | A0000h–AFFFFh | 50000h-57FFFh |
| SA14 | 1 | 0 | 1 | 1 | х | Х | Х | 64 Kbytes 32 Kwords | B0000h-BFFFFh | 58000h-5FFFFh |
| SA15 | 1 | 1 | 0 | 0 | х | х | х | 64 Kbytes 32 Kwords | C0000h-CFFFFh | 60000h-67FFFh |
| SA16 | 1 | 1 | 0 | 1 | х | х | х | 64 Kbytes 32 Kwords | D0000h-DFFFFh | 68000h-6FFFFh |
| SA17 | 1 | 1 | 1 | 0 | х | х | х | 64 Kbytes 32 Kwords | E0000h-EFFFFh | 70000h-77FFFh |
| SA18 | 1 | 1 | 1 | 1 | х | х | х | 64 Kbytes 32 Kwords | F0000h-FFFFFh | 78000h-7FFFFh |

Note: The address range is A18:A-1 if in byte mode $\overline{(BYTE} = V_{IL})$. The address range is A18:A0 if in word mode $\overline{(BYTE} = V_{IH})$.

Write

Device erasure and programming are accomplished via the command register. The command register is written by bringing \overline{WE} to V_{IL} , while \overline{CE} is at V_{IL} and \overline{OE} is at V_{IH} . Addresses are latched on the falling edge of \overline{CE} or \overline{WE} , whichever occurs later, while data is latched on the rising edge of the \overline{CE} or \overline{WE} pulse, whichever occurs first. Standard microprocessor write timings are used.

Refer to AC Write Characteristics and the Erase/ Programming Waveforms for specific timing parameters.

Sector Protect

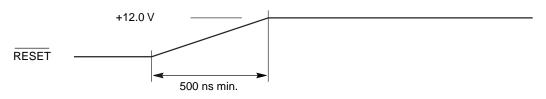
Sectors of the Am29LV800 may be hardware protected at the user's factory with external programming equipment. The protection circuitry will disable both program and erase functions for the protected sectors, making the protected sectors read-only. Requests to program or erase a protected sector will be ignored by the device. If the user attempts to write to a protected sector, \overline{DATA} Polling will be activated for about 1 μ s; the device will then return to read mode, with data from the protected sector unchanged. If the

user attempts to erase a protected sector, Toggle Bit will be activated for about 50 μs ; the device will then return to read mode, without having erased the protected sector.

It is possible to determine if a sector is protected in the system by writing an Autoselect command. Performing a read operation at the address location XX02h, where the higher order address A18–A12 represents the sector address, will produce a logical '1' at DQ0 for a protected sector.

Temporary Sector Unprotect

The sectors of the Am29LV800 may be temporarily unprotected by raising the \overline{RESET} pin to 12.0 Volts (V_{ID}). During this mode, formerly protected sectors can be programmed or erased with standard command sequences by selecting the appropriate byte or sector addresses. Once the \overline{RESET} pin goes to TTL level (V_{IH}), all the previously protected sectors will be protected again.



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Figure 1. Temporary Sector Unprotect Timing Diagram

Command Definitions

Device operations are selected by writing specific address and data sequences into the command register. Writing incorrect address and data values or writing them in the improper sequence will reset the device to the read mode. Table 6 defines the valid register command sequences. Note that the Erase Suspend (B0h) and Erase Resume (30h) commands are valid only while the Sector Erase operation is in progress.

Read/Reset Command

The device will automatically power up in the read/reset state. In this case, a command sequence is not required to read data. Standard microprocessor cycles will retrieve array data. This default value ensures that no spurious alteration of the memory content occurs during the power transition. Refer to the AC Characteristics section for the specific timing parameters.

The read or reset operation is initiated by writing the read/reset command sequence into the command register. Microprocessor read cycles retrieve array data from the memory. The device remains enabled for reads until the command register contents are altered.

Autoselect Command

Flash memories are intended for use in applications where the local CPU alters memory contents. As such, manufacturer and device codes must be accessible while the device resides in the target system. The Am29LV800 contains an autoselect command operation that provides device information and sector protection status to the system. The operation is initiated by writing the autoselect command sequence into the command register. Following the command write, a read cycle from address XX00h retrieves the manufacturer code of 01h. A read cycle from address XX01hreturns the device code DAh/5Bh for x8 configuration or 22DAh/225Bh for x16 configuration (see Table 3). All manufacturer and device codes will exhibit odd parity with the MSB of the lower byte (DQ7) defined as the parity bit. Scanning the sector addresses (A12, A13, A14, A15, A16, A17, and A18) while (A6, A1, A0) = (0, 1, 0) will produce a logical '1' code at device output DQ0 for a write protected sector (See Table 3).

To terminate the Autoselect operation, it is necessary to write the read/reset command sequence into the register.

Table 6. Am29LV800 Command Definitions

| Command Sequence Read/Rese | | Bus Write Cycles | | t Bus Cycle | Read | nd Bus /Write cle | | us Write | Fourti Read/ Cy | Write | Fifth Write | | | n Bus Cycle |
|-------------------------------------|--------------|------------------------|------|----------------|-------|-------------------------|------|------------|-----------------------|-------|----------------|------|------|----------------|
| (Note 2) | • | Req'd | Addr | Data | Addr | Data | Addr | Data | Addr | Data | Addr | Data | Addr | Data |
| Reset/Read | Word Byte | 1 | xxx | XXF0 F0 | RA | RD | | | | | | | | |
| | - | | | - | 0 4 4 | VVEE | | VVOO | V00 | VV04 | | | | |
| Autoselect Manufacturer ID | Word | 3 | 555 | XXAA | 2AA | XX55 | 555 | XX90 | X00 | XX01 | | | | |
| | Byte | | AAA | AA | 555 | 55 | AAA | 90 | X00 | 01 | | | | |
| Autoselect Device ID | Word | 3 | 555 | XXAA | 2AA | XX55 | 555 | XX90 | X01 | 22DA | | | | |
| (Top Boot Block) | Byte | | AAA | AA | 555 | 55 | AAA | 90 | X02 | DA | | | | |
| Autoselect | Word | | 555 | XXAA | 2AA | XX55 | 555 | XX90 | X01 | 225B | | | | |
| Device ID (Bottom Boot Block) | Byte | 3 | AAA | AA | 555 | 55 | AAA | 90 | X02 | 5B | | | | |
| | | | | | | \.\.\. | | \(\alpha\) | SA | XX00 | | | | |
| Autoselect | Word | | 555 | XXAA | 2AA | XX55 | 555 | XX90 | X02 | XX01 | | | | |
| Sector Protect Verify (Note 3) | | 3 | | | | | | | SA | 00 | | | | |
| | Byte | | AAA | AA | 555 | 55 | AAA | 90 | X04 | 01 | | | | |
| _ | Word | _ | 555 | XXAA | 2AA | XX55 | 555 | XXA0 | | | | | | |
| Program | Byte | 4 | AAA | AA | 555 | 55 | AAA | A0 | PA | PD | | | | |
| 01. 5 | Word | | 555 | XXAA | 2AA | XX55 | 555 | XX80 | 555 | XXAA | 2AA | XX55 | 555 | XX10 |
| Chip Erase | Byte | 6 | AAA | AA | 555 | 55 | AAA | 80 | AAA | AA | 555 | 55 | AAA | 10 |
| 0 | Word | _ | 555 | XXAA | 2AA | XX55 | 555 | XX80 | 555 | XXAA | 2AA | XX55 | 0.4 | XX30 |
| Sector Erase | Byte | 6 | AAA | AA | 555 | 55 | AAA | 80 | AAA | AA | 555 | 55 | SA | 30 |
| Erase Suspend | Word | | 2007 | XXB0 | | | | | | | | | | |
| (Note 4) | Byte | 1 | XXX | В0 | | | | | | | | | | |
| Erase Resume | Word | | | XX30 | | | | | | | | | | |
| (Note 5) | Byte | 1 | XXX | 30 | | | | | | | | | | |

Legend:

RA = Address of the memory location to be read.

RD = Data read from location RA during read operation.

PA = Address of the memory location to be programmed. Addresses are latched on the falling edge of the \overline{WE} or \overline{CE} pulse.

PD = Data to be programmed at location PA. Data is latched on the rising edge of WE or CE pulse.

SA = Address of the sector to be erased or verified. Address bits A18–A12 uniquely select any sector.

Notes:

- 1. All values are in hexadecimal.
- 2. See Tables 1 and 2 for description of bus operations.
- 3. The data is 00h for an unprotected sector and 01h for a protected sector. The complete bus address is composed of the sector address on A18–A12 and 02h on A7–A0.
- 4. Read and program functions in non-erasing sectors are allowed in the Erase Suspend mode. The Erase Suspend command is valid only during a sector erase operation.
- 5. The Erase Resume command is valid only during the Erase Suspend mode.
- 6. Unless otherwise noted, address bits A18-A11 = X = don't care.

Word/Byte Programming

The device can be programmed on a word or byte basis. Programming is a four-bus-cycle operation. There are two "unlock" write cycles. These are followed by the program command and address/data write cycles. Addresses are latched on the falling edge of $\overline{\text{CE}}$ or $\overline{\text{WE}}$, whichever occurs later, while the data is latched on the rising edge of $\overline{\text{CE}}$ or $\overline{\text{WE}}$, whichever occurs first. The rising edge of $\overline{\text{CE}}$ or $\overline{\text{WE}}$, whichever occurs first, initiates programming using the Embedded Program Algorithm. Upon executing the write command, the system is **not** required to provide further controls or timing. The device will automatically provide adequate internally generated program pulses and verify the programmed cell margin.

The status of the Embedded Program Algorithm operation can be determined three ways:

- DATA Polling of DQ7
- Checking the status of the toggle bit DQ6
- Checking the status of the RY/BY pin

Any commands written to the chip during the Embedded Program Algorithm will be ignored. If a hardware reset occurs during a programming operation, the data at that location will be corrupted.

Programming is allowed in any sequence and across sector boundaries. Beware that a data '0' cannot be programmed back to a '1'. Attempting to do so will cause the device to exceed programming time limits (DQ5 = 1) or result in an apparent success according to the data polling algorithm. However, reading the device after executing the Read/Reset operation will show that the data is still '0'. Only erase operations can convert '0's to '1's.

Figure 7 illustrates the Embedded Program Algorithm, using typical command strings and bus operations.

Chip Erase

Chip erase is a six bus cycle operation. There are two "unlock" write cycles, followed by writing the erase "set up" command. Two more "unlock" write cycles are followed by the chip erase command.

Chip erase does **not** require the user to preprogram the device to all '0's prior to erase. Upon executing the Embedded Erase Algorithm command sequence, the device automatically programs and verifies the entire memory to an all zero data pattern prior to electrical erase. The system is not required to provide any controls or timings during these operations.

The Embedded Erase Algorithm erase begins on the rising edge of the last \overline{WE} or \overline{CE} (whichever occurs first) pulse in the command sequence. The status of the Embedded Erase Algorithm operation can be determined three ways:

- DATA Polling of DQ7
- Checking the status of the toggle bit DQ6
- Checking the status of the RY/BY pin

Figure 8 illustrates the Embedded Erase Algorithm, using a typical command sequence and bus operations.

Sector Erase

Sector erase is a six bus cycle operation. There are two "unlock" writes. These are followed by writing the erase "set up" command. Two more "unlock" writes are followed by the Sector Erase command (30h). The sector address (any address location within the desired sector) is latched on the falling edge of $\overline{\text{WE}}$ or $\overline{\text{CE}}$ (whichever occurs last) while the command (30h) is latched on the rising edge of $\overline{\text{WE}}$ or $\overline{\text{CE}}$ (whichever occurs first).

Multiple sectors can be specified for erase by writing the six bus cycle operation as described above and then following it by additional writes of the Sector Erase command to addresses of other sectors to be erased. The time between Sector Erase command writes must be less than 80 µs, otherwise that command will not be accepted. It is recommended that processor interrupts be disabled during this time to guarantee this condition. The interrupts can be re-enabled after the last Sector Erase command is written. A time-out of 80 us from the rising edge of the last WE (or CE) will initiate the execution of the Sector Erase command(s). If another falling edge of the WE (or CE) occurs within the 80 μs time-out window, the timer is reset. During the 80 µs window, any command other than Sector Erase or Erase Suspend written to the device will reset the device back to Read mode. Once the 80 µs window has timed out, only the Erase suspend command is recognized. Note that although the Reset command is not recognized in the Erase Suspend mode, the device is available for read or program operations in sectors that are not erase suspended. The Erase Suspended and Erase Resume commands may be written as often as required during a sector erase operation. Hence, once erase has begun, it must ultimately complete unless Hardware Reset is initiated. Loading the sector erase registers may be done in any sequence and with any number of sectors (0 to 18).

Sector erase does **not** require the user to program the device prior to erase. The device automatically preprograms all memory locations, within sectors to be erased, prior to electrical erase. When erasing a sector or sectors, the remaining unselected sectors or the write protected sectors are unaffected. The system is not required to provide any controls or timings during sector erase operations. The Erase Suspend and Erase Resume commands may be written as often as required during a sector erase operation.

Automatic sector erase operations begin on the rising edge of the \overline{WE} (or \overline{CE}) pulse of the last sector erase command issued, and once the 80 μ s time-out window has expired. The status of the sector erase operation can be determined three ways:

- DATA Polling of DQ7
- Checking the status of the toggle bit DQ6
- Checking the status of the RY/BY pin

Further status of device activity during the sector erase operation can be determined using toggle bits DQ2 and DQ3.

Figure 8 illustrates the Embedded Erase Algorithm, using a typical command sequence and bus operations.

Erase Suspend

The Erase Suspend command allows the user to interrupt a Sector Erase operation and then perform data read or programs in a sector not being erased. This command is applicable only during the Sector Erase operation, which includes the time-out period for Sector Erase. The Erase Suspend command will be ignored if written during the execution of the Chip Erase operation or Embedded Program Algorithm (but will reset the chip if written improperly during the command sequences.) Writing the Erase Suspend command during the Sector Erase time-out results in immediate termination of the time-out period and suspension of the erase operation. Once in Erase Suspend, the device is available for read (note that in the Erase Suspend mode, the Reset/Read command is not required for read operations and is ignored) or program operations in sectors not being erased. Any other command written during the Erase Suspend mode will be ignored, except for the Erase Resume command. Writing the Erase Resume command resumes the sector erase operation. The addresses are "don't cares" when writing the Erase Suspend or Erase Resume command.

When the Erase Suspend command is written during a Sector Erase operation, the chip will take between 0.1 μ s and 20 μ s to actually suspend the operation and go into erase suspended read mode (pseudo-read mode),

at which time the user can read or program from a sector that is **not** erase suspended. Reading data in this mode is the same as reading from the standard read mode, except that the data must be read from sectors that have not been erase suspended.

Successively reading from the erase-suspended sector while the device is in the erase-suspend-read mode will cause DQ2 to toggle. Polling DQ2 on successive reads from a given sector provides the system the ability to determine if a sector is in Erase Suspend.

After entering the erase-suspend-read mode, the user can program the device by writing the appropriate command sequence for Byte Program. This program mode is known as the erase suspend-program mode. Again, programming in this mode is the same as programming in the regular Byte Program mode, except that the data must be programmed to sectors that are not erase suspended. Successively reading from the erase suspended sector while the device is in the erase suspend-program mode will cause DQ2 to toggle. Completion of the erase suspend operation can be determined two ways:

- Checking the status of the toggle bit DQ2
- Checking the status of the RY/BY pin

To resume the operation of Sector Erase, the Resume command (30h) should be written. Any further writes of the Resume command at this point will be ignored. However, another Erase Suspend command can be written after the device has resumed sector erase operations.

When the erase operation has been suspended, the device defaults to the erase-suspend-read mode. Reading data in this mode is the same as reading from the standard read mode except that the data must be read from sectors that have not been erase-suspended.

To resume the operation of Sector Erase, the Resume command (30h) should be written. Any further writes of the Resume command at this point will be ignored. Another Erase Suspend command can be written after the chip has resumed erasing.

Write Operation Status

Address Sensitivity of Write Status Flags

Detailed in Table 7 are all the status flags that can be used to check the status of the device for current mode operation. During Sector Erase, the part provides the status flags automatically to the I/O ports. The information on DQ2 is address sensitive. This means that if an address from an erasing sector is consecutively read, then the DQ2 bit will toggle. However, DQ2 will not toggle if an address from a non-erasing sector is consecutively read. This allows the user to determine which sectors are erasing and which are not.

Once Erase Suspend is entered, address sensitivity still applies. If the address of a non-erasing sector (that is, one available for read) is provided, then stored data can be read from the device. If the address of an erasing sector (that is, one unavailable for read) is applied, the device will output its status bits. Confirmation of status bits can be done by doing consecutive reads to toggle DQ2, which is active throughout the Embedded Erase mode, including Erase Suspend.

In order to effectively use DATA Polling to determine if the device has entered into erase-suspended mode, it is necessary to apply a sector address from a sector being erased.

| | | Status | DQ7 | DQ6 | DQ5 | DQ3 | DQ2 | RY/BY |
|-------------------------|-----------------|---------------------------|-----------------|-----------|------|------|--------------------|-------|
| | Byte and \ | Nord Programming | DQ7 | Toggle | 0 | 0 | No Toggle | 0 |
| | Program/E | Erase in Auto-Erase | 0 | Toggle | 0 | 1 | (Note 1) | 0 |
| In Progress | Erase | Erase Sector Address | 1 | No Toggle | 0 | 0 | Toggle (Note 1) | 1 |
| | Suspend Mode | Non-Erase Sector Address | Data | Data | Data | Data | Data (Note 2) | 1 |
| | Program i | n Erase Suspend | DQ7 (Note 2) | Toggle | 0 | 0 | 1 (Note 2) | 0 |
| | Byte and \ | Nord Programming | DQ7 | Toggle | 1 | 0 | No Toggle | 0 |
| Exceeded Time Limits | Program/E | ogram/Erase in Auto-Erase | | Toggle | 1 | 1 | (Note 3) | 0 |
| | Program i | n Erase Suspend | DQ7 | Toggle | 1 | 0 | No Toggle | 0 |

Table 7. Hardware Sequence Flags

Notes:

- DQ2 can be toggled when the sector address applied is that of an erasing or erase suspended sector. Conversely, DQ2 cannot
 be toggled when the sector address applied is that of a non-erasing or non-erase suspended sector. DQ2 is therefore used
 to determine which sectors are erasing or erase suspended and which are not.
- 2. These status flags apply when outputs are read from the address of a non-erase-suspended sector.
- 3. If DQ5 is high (exceeded timing limits), successive reads from a problem sector will cause DQ2 to toggle.

DQ7: Data Polling

The Am29LV800 features DATA Polling as a method to indicate to the host system that the embedded algorithms are in progress or completed.

During the Embedded Program Algorithm, an attempt to read the device will produce the compliment of the data last written to DQ7. Upon completion of the Embedded Program Algorithm, an attempt to read the device will produce the true data last written to DQ7. Note that just at the instant when DQ7 switches to true data, the other bits, DQ6–DQ0, may not yet be true data. However, they will all be true data on the next read from the device. Please note that Data Polling (DQ7) may give an inaccurate result when an attempt is made to write to a protected sector. During an Embedded

Erase Algorithm, an attempt to read the device will produce a '0' at the DQ7 output. Upon completion of the Embedded Erase Algorithm, an attempt to read the device will produce a '1' at DQ7.

For chip erase, the \overline{DATA} Polling is valid (DQ7 = 1) after the rising edge of the sixth \overline{WE} pulse in the six write pulse sequence. For sector erase, the \overline{DATA} Polling is valid after the last rising edge of the sector erase \overline{WE} pulse. \overline{DATA} Polling must be performed at sector addresses within any of the sectors being erased and not a sector that is within a protected sector. Otherwise, the status may not be valid.

Just prior to the completion of Embedded Algorithm operations, DQ7 may change asynchronously while the output enable (\overline{OE}) is asserted low. This means that the

device is driving status information on DQ7 at one instant of time and then that byteUs valid data at the next instant of time. Depending on when the system samples the DQ7 output, it may read the status or valid data. Even if the device has completed the Embedded Algorithm operations and DQ7 has valid data, DQ0–DQ6 may still provide write operation status. The valid data on DQ0–DQ7 can be read on the next successive read attempt.

The DATA Polling feature is only active during the Embedded Programming Algorithm, Embedded Erase Algorithm, Erase Suspend, erase suspend-program mode, or sector erase time-out (see Table 7).

If the user attempts to write to a protected sector, \overline{DATA} Polling will be activated for about 1 μs ; the device will then return to read mode, with data from the protected sector unchanged. If the user attempts to erase a protected sector, Toggle Bit will be activated for about 50 μs ; the device will then return to read mode, without having erased the protected sector.

See Figure 18 for the DATA Polling timing specifications and diagrams.

DQ6: Toggle Bit

The Am29LV800 also features a "Toggle Bit" as a method to indicate to the host system whether the embedded algorithms are in progress or completed.

During an Embedded Program or Erase Algorithm, successive attempts to read data from the device will result in DQ6 toggling between one and zero. Once the Embedded Program or Erase Algorithm is completed, DQ6 will stop toggling and valid data can be read on the next successive attempts. During programming, the Toggle Bit is valid after the rising edge of the fourth WE pulse in the four-write-pulse sequence. During Chip erase, the Toggle Bit is valid after the rising edge of the sixth WE pulse in the six-write-pulse sequence. During Sector erase, the Toggle Bit is valid after the last rising edge of the sector erase WE pulse. The Toggle Bit is active during the Sector Erase time-out.

Either $\overline{\text{CE}}$ or $\overline{\text{OE}}$ toggling will cause DQ6 to toggle. If the user attempts to write to a protected sector, $\overline{\text{DATA}}$ Polling will be activated for about 1 μs ; the device will then return to read mode, with data from the protected sector unchanged. If the user attempts to erase a protected sector, Toggle Bit will be activated for about 50 μs ; the device will then return to read mode, without having erased the protected sector.

DQ5: Exceeded Timing Limits

DQ5 will indicate if the program or erase time has exceeded the specified limits (internal pulse count). Under these conditions, DQ5 will produce a '1' indicating that the program or erase cycle was not successfully completed. Write operation status and reset command are the only operating functions under this

condition. The device will draw active power under this condition.

The DQ5 failure condition will also appear if the user attempts to write a data '1' to a bit that has already been programmed to a data '0'. In this case, the DQ5 failure condition is not guaranteed to happen, since the device was incorrectly used. Please note that programming a data '0' to a data '1' should never be attempted, and only erasure should be used for this purpose. If programming to a data '1' is attempted, the device should be reset.

If the DQ5 failure condition is observed while in Sector Erase mode (that is, exceeded timing limits), then DQ2 can be used to determine which sector had the problem. This is especially useful when multiple sectors have been loaded for erase.

DQ3: Sector Erase Timer

After the completion of the initial Sector Erase command sequence, the Sector Erase time-out will begin. DQ3 will remain low until the time-out is complete. DATA Polling (DQ7) and Toggle Bit (DQ6) are also valid after the first sector erase command sequence.

If DATA Polling or the Toggle Bit indicates the device has been written with a valid Sector Erase command, DQ3 may be used to determine if the sector erase timer window is still open. If DQ3 is high ('1'), the internally controlled erase cycle has begun; attempts to write subsequent commands to the device will be ignored until the erase operation is completed as indicated by the DATA Polling or Toggle Bit. If DQ3 is low ('0'), the device will accept additional sector erase commands. To be certain the command has been accepted, the software should check the status of DQ3 following each Sector Erase command. If DQ3 was high on the second status check, the command may not have been accepted.

It is recommended that the user guarantee the time between sector erase command writes be less than 80 μs by disabling the processor interrupts just for the duration of the Sector Erase (30h) commands. This approach will ensure that sequential sector erase command writes will be written to the device while the sector erase timer window is still open.

DQ2: Toggle Bit 2

This toggle bit, along with DQ6, can be used to determine whether the device is in the Embedded Erase Algorithm or in Erase Suspend.

Successive reads from the erasing sector will cause DQ2 to toggle during the Embedded Erase Algorithm. If the device is in the erase suspend-read mode, successive reads from the erase-suspended sector will cause DQ2 to toggle. When the device is in the erase suspend-program mode, successive reads from the byte address of the non-erase suspended sector will

indicate a logic '1' at the DQ2 bit. Note that a sector which is selected for erase is not available for read in Erase Suspend mode. Other sectors which are not selected for Erase can be read in Erase Suspend.

DQ6 is different from DQ2 in that DQ6 toggles only when the standard program or erase, or erase suspend-program operation is in progress.

If the DQ5 failure condition is observed while in Sector Erase mode (that is, exceeded timing limits), the DQ2 toggle bit can give extra information. In this case, the normal function of DQ2 is modified. If DQ5 is at logic '1', then DQ2 will toggle with consecutive reads only at the sector address that caused the failure condition. DQ2 will toggle at the sector address where the failure occurred and will not toggle at other sector addresses.

RY/BY: Ready/Busy Pin

The Am29LV800 provides a RY/BY open-drain output pin as a way to indicate to the host system that the

Embedded Algorithms are either in progress or have been completed. If the output is low, the device is busy with either a program or erase operation. If the output is high, the device is ready to accept any read/write or erase operation. When the RY/BY pin is low, the device will not accept any additional program or erase commands with the exception of the Erase Suspend command. If the Am29LV800 is placed in an Erase Suspend mode, the RY/BY output will be high. For programming, the RY/BY is valid (RY/BY=0) after the rising edge of the fourth WE pulse in the four write pulse sequence. For chip erase, the RY/BY is valid after the rising edge of the sixth WE pulse in the six write pulse sequence. For sector erase, the RY/BY is also valid after the rising edge of the sixth WE pulse.

Since the RY/ \overline{BY} pin is an open-drain output, several RY/ \overline{BY} pins can be tied together in parallel with a pull-up resistor to V_{CC}.

| Table 8. | Toggle | Bit Status |
|----------|--------|------------|
|----------|--------|------------|

| Mode | DQ7 | DQ6 | DQ2 |
|--|--------------|---------|------------|
| Program | DQ7 | Toggles | 1 |
| Erase | 0 | Toggles | Toggles |
| Erase-Suspend Read (Note 1) (Erase-Suspended Sector) | 1 | 1 | Toggles |
| Erase Suspend Program | DQ7 (Note 2) | Toggles | 1 (Note 2) |

Notes:

- 1. These status flags apply when outputs are read from a sector that has been erase suspended.
- 2. These status flags apply when outputs are read from the byte/word addresses of the non-erase suspended sector.

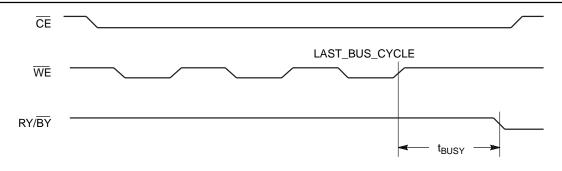


Figure 2. RY/BY Timing Diagram

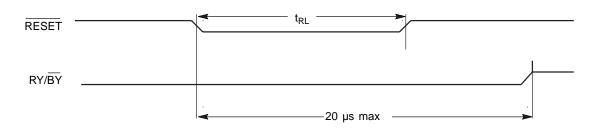
RESET: Hardware Reset Pin

The RESET pin is an active low signal. A logic '0' on this pin will force the device out of any mode that is currently executing back to the reset state. This allows a system reset to take effect immediately without having to wait for the device to finish a long execution cycle. To avoid a potential bus contention during a system reset, the device is isolated from the data I/O bus by tri-stating the data output pins for the duration of the RESET pulse.

If \overline{RESET} is asserted during a program or erase operation, the RY/ \overline{BY} pin will remain low until the reset operation is internally complete. This will require between 1 μs and 20 μs . Hence the RY/ \overline{BY} pin can be used to signal that the reset operation is complete. Otherwise, allow for the maximum reset time of 20 μs . If \overline{RESET} is asserted when a program or erase operation is not executing (RY/ \overline{BY} pin is high), the reset operation will be complete within 500 ns.

Asserting RESET during a program or erase operation leaves erroneous data stored in the address locations being operated on at the time of device reset. These locations need updating after the reset operation is complete. See Figure 4 for timing specifications.

The device enters I_{CC4} standby mode (200 nA) when $V_{SS}\pm 0.3\,V$ is applied to the \overline{RESET} pin. The device can enter this mode at any time, regardless of the logical condition of the \overline{CE} pin. Furthermore, entering I_{CC4} during a program or erase operation leaves erroneous data in the address locations being operated on at the time of the \overline{RESET} pulse. These locations need updating after the device resumes standard operations. After the \overline{RESET} pin goes high, a minimum latency period of 50 ns must occur before a valid read can take place.



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Figure 3. Device Reset During a Program or Erase Operation

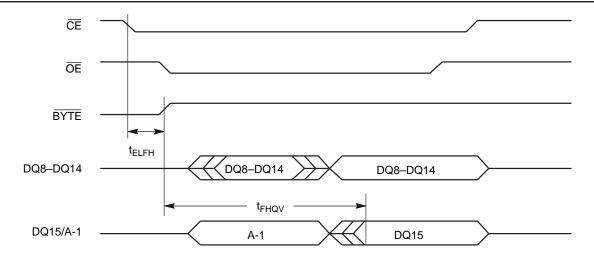


Figure 4. Device Reset During Read Mode

Word/Byte Configuration

The $\overline{\text{BYTE}}$ pin of the Am29LV800 is used to set device data I/O pins in the byte or word configuration. If the $\overline{\text{BYTE}}$ pin is set at logic '1', the device is in word configuration, DQ0–15 are active and controlled by $\overline{\text{CE}}$ and $\overline{\text{OE}}$ (see Figure 5).

If the BYTE pin is set at logic '0', the device is in byte configuration, and only data I/O pins DQ0–7 are active and controlled by $\overline{\text{CE}}$ and $\overline{\text{OE}}$. The data I/O pins DQ8–14 are tri-stated. In byte mode, the DQ15 pin is used as an input for the LSB (A-1) address function (see Figure 6).



20478D-12

Figure 5. Timing Diagram for Word Mode Configuration

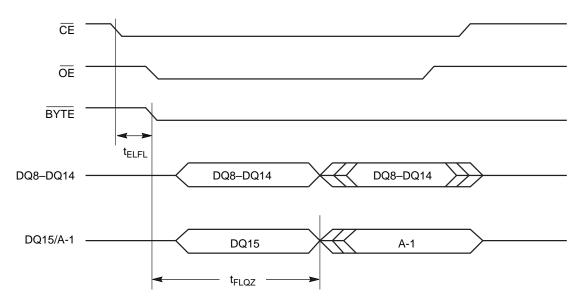


Figure 6. Timing Diagram for Byte Mode Configuration

Data Protection

The Am29LV800 is designed to offer protection against accidental erasure or programming caused by spurious system level signals that may exist during power transitions. During power-up, the device automatically resets the internal state machine to the read mode. Also, with its control register architecture, alteration of the memory contents only occurs after successful completion of the command sequences.

The Am29LV800 incorporates several features to prevent inadvertent write cycles resulting from V_{CC} power-up and power-down transitions or system noise.

Low V_{CC} Write Inhibit

To avoid initiation of a write cycle during V_{CC} power-up and power-down, a write cycle is locked out for V_{CC} less than V_{LKO} (lock-out voltage). If $V_{CC} < V_{LKO}$, the command register is disabled and all internal program/erase circuits are disabled. Under this condition, the device will reset to read mode. Subsequent writes will

be ignored until the V_{CC} level is greater than V_{LKO} . It is the user's responsibility to ensure that the control levels are logically correct when V_{CC} is above V_{LKO} (unless the \overline{RESET} pin is asserted).

Write Pulse "Glitch" Protection

Noise pulses of less than 5 ns (typical) on \overline{OE} , \overline{CE} , or \overline{WE} will not change the command registers.

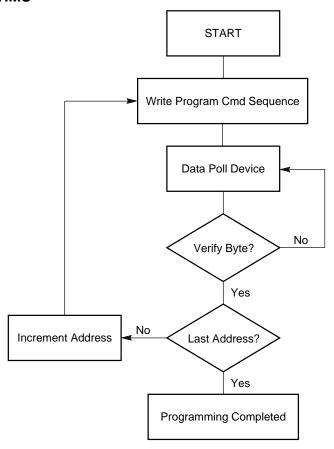
Logical Inhibit

Writing is inhibited by holding any one of $\overline{OE} = V_{IL}$, $\overline{CE} = V_{IH}$, or $\overline{WE} = V_{IH}$. To initiate a write, \overline{CE} and \overline{WE} must be logical zero while \overline{OE} is a logical one.

Power-Up Write Inhibit

Power up of the device with $\overline{WE} = \overline{CE} = V_{IL}$ and $\overline{OE} = V_{IH}$ will not accept commands on the rising edge of \overline{WE} . The internal state machine is automatically reset to read mode on power up.

EMBEDDED ALGORITHMS



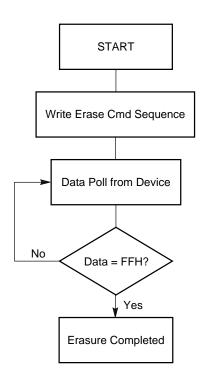
20478D-14

Figure 7. Embedded Program Algorithm

Embedded Program Algorithm

| Bus Operation | Command Sequence | Comments |
|---------------|------------------|--------------------------------------|
| Standby* | | |
| Write | Program | Valid Address/Data |
| Read | | DATA Polling to Verify Programming |
| Standby* | | Compare Data Output to Data Expected |

^{*} Device is either powered-down, erase inhibit, or program inhibit.



20478D-15

Figure 8. Embedded Erase Algorithm

Embedded Erase Algorithm

| Bus Operation | Command Sequence | Comments |
|---------------|------------------|--------------------------------|
| Standby | | |
| Write | Erase | |
| Read | | DATA Polling to Verify Erasure |
| Standby | | Compare Output to FFh |

Data Polling Algorithm

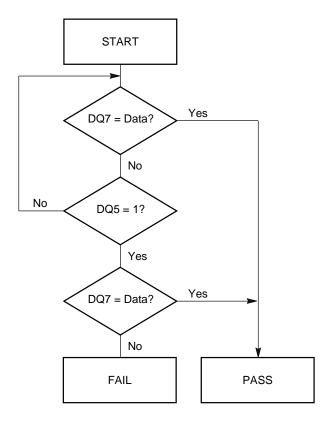
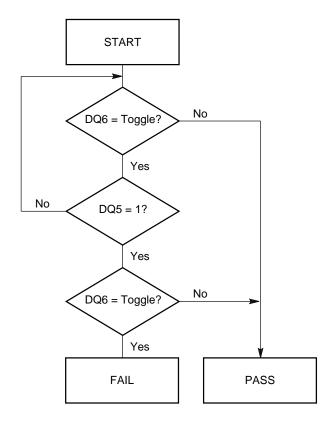


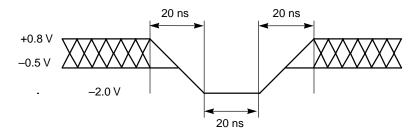
Figure 9. Data Polling Algorithm

Toggle Bit Algorithm



20478D-17

Figure 10. Toggle Bit Algorithm



20478D-18

Figure 11. Maximum Negative Overshoot Waveform

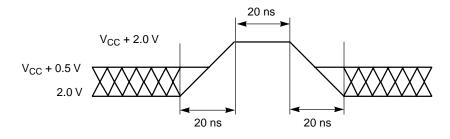


Figure 12. Maximum Positive Overshoot Waveform

ABSOLUTE MAXIMUM RATINGS

| Storage Temperature Plastic Packages65°C to +150°C |
|--|
| Ambient Temperature with Power Applied55°C to +125°C |
| Voltage with Respect to Ground All pins except A9 (Note 1)0.5 V to V _{CC} +4.5 V |
| V _{CC} (Note 1) |
| RESET, OE, A9 (Note 2)0.5 V to +13.0 V |
| Output Short Circuit Current (Note 3) 200 mA |
| Notes: |

- 1. Minimum DC voltage on input or I/O pins is -0.5 V. During voltage transitions, inputs may overshoot V_{SS} to -2.0 V for periods of up to 20 ns. Maximum DC voltage on input and I/O pins is V_{CC} + 0.5 V. During voltage transitions, input and I/O pins may overshoot to V_{CC} + 2.0 V for periods up to 20 ns.
- Minimum DC input voltage on A9 pin is -0.5 V. During voltage transitions, A9 may overshoot V_{SS} to -2.0 V for periods of up to 20 ns. Maximum DC input voltage on A9 is +13.5 V which may overshoot to 14.0 V for periods up to 20 ns.
- 3. No more than one output shorted at a time. Duration of the short circuit should not be greater than one second.

Stresses above those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only; functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure of the device to absolute maximum rating conditions for extended periods may affect device reliability.

OPERATING RANGES

| Commercial (C) Devices |
|---|
| Ambient Temperature (T _A)0°C to +70°C |
| Industrial (I) Devices |
| Ambient Temperature (T _A)40°C to +85°C |
| Extended (E) Devices |
| Ambient Temperature (T _A)55°C to +125°C |
| V _{CC} Supply Voltages |
| V_{CC} for Am29LV800T/B-90R +3.0 V to 3.6 V |
| V _{CC} for Am29LV800T/B-100, |
| -120, -150 +2.7 V to 3.6 V |
| Operating ranges define those limits between which the func |

Operating ranges define those limits between which the functionality of the device is guaranteed.

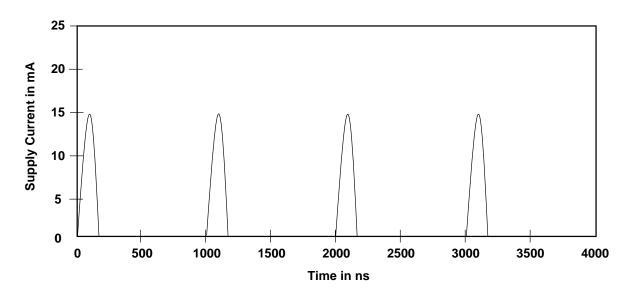
DC CHARACTERISTICS CMOS Compatible

| Parameter Symbol | Parameter Description | Test Conditi | ons | Min | Max | Unit | |
|---------------------|--|---|-----------------------|-----------------------|-----------------------|------|--|
| ILI | Input Load Current | $V_{IN} = V_{SS}$ to V_{CC} , $V_{CC} = V_{CC \text{ max}}$ | | | ±1.0 | μΑ | |
| I _{LIT} | A9 Input Load Current | $V_{CC} = V_{CC \text{ max}}; A9 =$ | 13.0 V | | 35 | μΑ | |
| I _{LO} | Output Leakage Current | $V_{OUT} = V_{SS}$ to V_{CC} , $V_{CC} = V_{CC \text{ max}}$ | | | ±1.0 | μА | |
| | | $\overline{CE} = V_{IL}, \overline{OE} = V_{IH},$ | 5 MHz | | 16 | | |
| | // Active Current (Note 1) | Byte Mode | 1 MHz | | 4 | | |
| I _{CC1} | V _{CC} Active Current (Note 1) | CE = V _{IL} OE = V _{IH} | 5 MHz | | 16 | mA | |
| | | Word Mode | 1 MHz | | 4 | | |
| I _{CC2} | V _{CC} Active Current (Notes 2 and 4) | $\overline{CE} = V_{IL}, \overline{OE} = V_{IH}$ | | | 30 | mA | |
| I _{CC3} | V _{CC} Standby Current | $V_{CC} = V_{CC \text{ max}};$ $\overline{CE}, \overline{RESET} = V_{CC} \pm 0.3 \text{ V}$ | | | 5 | μΑ | |
| I _{CC4} | V _{CC} Reset Current | $\frac{V_{CC} = V_{CC \text{ max}};}{RESET} = V_{SS} \pm 0.3 \text{ V}$ | | | 5 | μΑ | |
| I _{CC5} | Automatic Sleep Mode (Note 3) | $V_{IH} = V_{CC} \pm 0.3 \text{ V};$ $V_{IL} = V_{SS} \pm 0.3 \text{ V}$ | | | 5 | μΑ | |
| V _{IL} | Input Low Voltage | | | -0.5 | 0.8 | V | |
| V _{IH} | Input High Voltage | | | 0.7 x V _{CC} | V _{CC} + 0.3 | V | |
| V _{ID} | Voltage for Autoselect and Temporary Sector Unprotect | V _{CC} = 3.3 V | | 11.5 | 12.5 | V | |
| V _{OL} | Output Low Voltage | I_{OL} = 4.0 mA, V_{CC} = $V_{CC min}$ | | | 0.45 | V | |
| V _{OH1} | O to difful Walks | $I_{OH} = -2.0 \text{ mA}, V_{CC} = -2.0 \text{ mA}$ | = V _{CC min} | 0.85 V _{CC} | | V | |
| V _{OH2} | Output High Voltage | $I_{OH} = -100 \mu A$, $V_{CC} = V_{CC min}$ | | V _{CC} -0.4 | | | |
| V _{LKO} | Low V _{CC} Lock-Out Voltage (Note 4) | | | 2.3 | 2.5 | V | |

Notes:

- 1. The I_{CC} current listed includes both the DC operating current and the frequency dependent component (at 5 MHz). The frequency component typically is less than 2 mA/MHz, with $\overline{\text{OE}}$ at V_{IH} .
- 2. I_{CC} active while Embedded Erase or Embedded Program is in progress.
- 3. Automatic sleep mode enables the low power mode when addresses remain stable for 200 ns. Typical sleep mode current is 200 nA.
- 4. Not 100% tested.

DC CHARACTERISTICS (Continued)



Note: Addresses are switching at 1 MHz

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Figure 13A. I_{CC} Current vs. Time

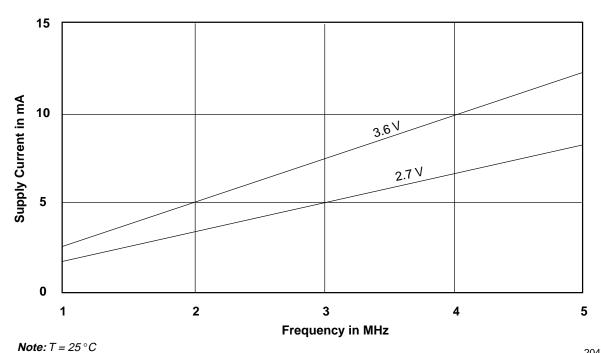


Figure 13B. I_{CC} vs. Frequency

DC CHARACTERISTICS (Continued) TTL/NMOS Compatible

| Parameter Symbol | Parameter Description | Test Description | Min | Max | Unit | |
|---------------------|---|--|------|------|-----------------------|----|
| I _{LI} | Input Load Current | $V_{IN} = V_{SS}$ to V_{CC} , $V_{CC} = V_{CC MAX}$ | | | ±1.0 | μΑ |
| I _{LIT} | A9 Input Load Current | V _{CC} = V _{CC MAX} , A9 = V _{ID} | | | 35 | μΑ |
| I _{LO} | Output Leakage Current | $V_{OUT} = V_{SS}$ to V_{CC} , $V_{CC} = V_{CC MA}$ | λX | | ±1.0 | μΑ |
| | V Active Bond Current (Note 1) | $\overline{CE} = V_{II}$, $\overline{OE} = V_{IH}$ | Byte | | 30 | mA |
| I _{CC1} | V _{CC} Active Read Current (Note 1) | CE = V _{IL} , OE = V _{IH} | Word | | 35 | |
| I | V _{CC} Active Write Current (Note 2) | CE = V _{IL} , OE = V _{IH} | | | 35 | mA |
| I _{CC3} | V _{CC} Standby Current | $V_{CC} = V_{CC \text{ MAX}}, \overline{CE} = V_{IH}, \overline{RESET} = V_{IH}$ | | | 250 | μΑ |
| I _{CC4} | V _{CC} Standby Current During Reset | $V_{CC} = V_{CC \text{ MAX}}, \overline{CE} = V_{IH}, \overline{RESET} = V_{IL}$ | | | 250 | μΑ |
| I _{CC5} | Automatic Sleep Mode (Note 3) | $\overline{CE} = V_{IL}, \overline{OE} = V_{IH}$ | | | 250 | μΑ |
| V _{IL} | Input Low Level | | | -0.5 | 0.8 | V |
| V _{IH} | Input High Level | | | 2.0 | V _{CC} + 0.5 | V |
| V _{ID} | Voltage for Autoselect and Sector Protect | | | 11.5 | 12.5 | V |
| V _{OL} | Output Low Level | I _{OL} = 4.0 mA, V _{CC} = V _{CC MIN} | | | 0.45 | V |
| V _{OH} | Output High Level | I_{OH} = -2.0 mA, V_{CC} = $V_{CC MIN}$ | | 2.4 | | V |
| V _{LKO} | Low V _{CC} Lock-Out Voltage (Note 4) | | | 2.3 | 2.5 | V |

 $V_{CC} = 2.7 V \text{ to } 3.6 V$

Notes:

- 1. The I_{CC} current listed includes both the DC operating current and the frequency dependent component (at 5 MHz). The frequency component typically is less than 2 mA/MHz, with \overline{OE} at V_{IH} .
- 2. I_{CC} active while Embedded Algorithm (program or erase) is in progress.
- 3. Automatic sleep mode enables the low power mode when addresses remain stable for 300 ns. Typical sleep mode current is 80 μA.
- 4. Not 100% tested.

AC CHARACTERISTICS

Read-Only Operations Characteristics

| Parameter Symbols | | | | | Spe | | | | |
|-------------------|--------------------|---|--|------|------|------|------|------|------|
| JEDEC | Standard | Description | Test Se | etup | -90R | -100 | -120 | -150 | Unit |
| t _{AVAV} | t _{RC} | Read Cycle Time (Note 3) | | Min | 90 | 100 | 120 | 150 | ns |
| t _{AVQV} | t _{ACC} | Address to Output Delay | $\overline{CE} = V_{IL}$ $\overline{OE} = V_{IL}$ | Max | 90 | 100 | 120 | 150 | ns |
| t _{ELQV} | t _{CE} | Chip Enable to Output Delay | $\overline{OE} = V_{IL}$ | Max | 90 | 100 | 120 | 150 | ns |
| t _{GLQV} | t _{OE} | Output Enable to Output Delay | | Max | 40 | 40 | 50 | 55 | ns |
| t _{EHQZ} | t _{DF} | Chip Enable to Output High Z (Notes 2, 3) | | Max | 30 | 30 | 30 | 40 | ns |
| t _{GHQZ} | t _{DF} | Output Enable to Output High Z (Notes 2, 3) | | Max | 30 | 30 | 30 | 40 | ns |
| t _{AXQX} | t _{OH} | Output Hold Time From Addresses, $\overline{\text{CE}}$ or $\overline{\text{OE}}$, Whichever Occurs First (Note 3) | | Min | 0 | 0 | 0 | 0 | ns |
| | t _{Ready} | RESET Pin Low to Read Mode (Note 3) | | Max | 20 | 20 | 20 | 20 | μs |

Notes:

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1. Test Conditions

Input Rise and Fall Times: 5 ns Input Pulse Levels: 0.0 V to 3.0 V Timing Measurement Reference Level:

Input: 1.5 V Output: 1.5 V

- 2. Output Driver Disable Time
- 3. Not 100% tested.

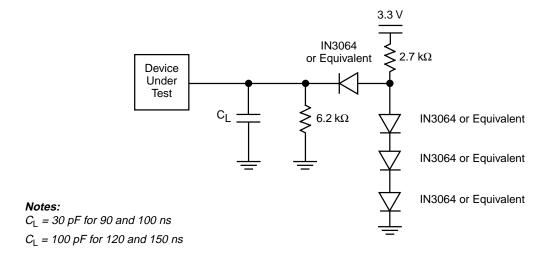


Figure 14. Test Conditions

AC CHARACTERISTICS

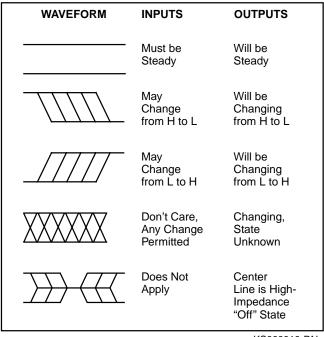
Write (Erase/Program) Operations

| Paramet | er Symbols | | | | | | | | | |
|--------------------|--------------------------------------|------------------------------|--|---------|-----|------|------|------|------|------|
| JEDEC | Standard | Description | | | | -90R | -100 | -120 | -150 | Unit |
| t _{AVAV} | t _{WC} | Write Cycle Time | (Note 2) | | Min | 90 | 100 | 120 | 150 | ns |
| t _{AVWL} | t _{AS} | Address Setup T | Address Setup Time | | | 0 | 0 | 0 | 0 | ns |
| t _{WLAX} | t _{AH} | Address Hold Tir | ne | | Min | 50 | 50 | 50 | 65 | ns |
| t _{DVWH} | t _{DS} | Data Setup Time | 1 | | Min | 50 | 50 | 50 | 65 | ns |
| t _{WHDX} | t _{DH} | Data Hold Time | | | Min | 0 | 0 | 0 | 0 | ns |
| | t _{OES} | Output Enable S | etup Time (Note 2) |) | Min | 0 | 0 | 0 | 0 | ns |
| | | Output Enable | Read (Note 2) | | Min | 0 | 0 | 0 | 0 | ns |
| | t _{OEH} | Hold Time | Toggle and Data (Note 2) | Polling | Min | 10 | 10 | 10 | 10 | ns |
| t _{GHWL} | t _{GHWL} | Read Recovery (OE High to WE | ΓIme Before Write Low) | | Min | 0 | 0 | 0 | 0 | ns |
| t _{ELWL} | t _{CS} | CE Setup TIme | | | Min | 0 | 0 | 0 | 0 | ns |
| t _{WHEH} | t _{CH} | CE Hold Time | | | Min | 0 | 0 | 0 | 0 | ns |
| t _{WLWH} | t _{WP} | Write Pulse Widt | h | | Min | 50 | 50 | 50 | 65 | ns |
| t _{WHDL} | t _{WPH} | Write Pulse Widt | h High | | Min | 30 | 30 | 30 | 35 | ns |
| 4 | | HWH1 Programming Operation | aration | Byte | Тур | 9 | 9 | 9 | 9 | μs |
| t _{WHWH1} | twHWH1 | | Deration | Word | Тур | 11 | 11 | 11 | 11 | |
| t _{WHWH2} | t _{WHWH2} | Sector Erase Op | eration (Note 1) | | Тур | 1 | 1 | 1 | 1 | sec |
| | t _{VCS} | V _{CC} Setup TIme | | | Min | 50 | 50 | 50 | 50 | μs |
| | t _{RB} | Write Recovery | Time from RY/BY | | Min | 0 | 0 | 0 | 0 | ns |
| | t _{RH} | RESET High Tim | e Before Read | | Min | 50 | 50 | 50 | 50 | ns |
| | t _{RPD} | RESET To Powe | r Down Time | | Min | 20 | 20 | 20 | 20 | μs |
| | t _{BUSY} | Program/Erase V | alid to RY/BY Dela | ay | Min | 90 | 90 | 90 | 90 | ns |
| | t _{ELFL} /t _{ELFH} | CE to BYTE Swit | tching Low or High | | Max | 5 | 5 | 5 | 5 | ns |
| | t _{FLQZ} | BYTE Switching | Low to Output HIG | H Z | Min | 30 | 30 | 40 | 40 | ns |
| | t _{FHQV} | BYTE Switching | BYTE Switching High to Output Active Rise TIme to V _{ID} RESET Pulse Width | | Min | 30 | 30 | 40 | 40 | ns |
| | t _{VIDR} | Rise TIme to V _{ID} | | | Min | 500 | 500 | 500 | 500 | ns |
| | t _{RP} | RESET Pulse W | | | Min | 500 | 500 | 500 | 500 | ns |
| | t _{RRB} | RESET Low to R | Y/BY High | | Max | 20 | 20 | 20 | 20 | μs |
| | t _{RSP} | RESET Setup Til Unprotect | me for Temporary | Sector | Min | 4 | 4 | 4 | 4 | μs |

Notes:

- 1. The duration of the program or erase operation is variable and is calculated in the internal algorithms.
- 2. Note 100% tested.

KEY TO SWITCHING WAVEFORMS



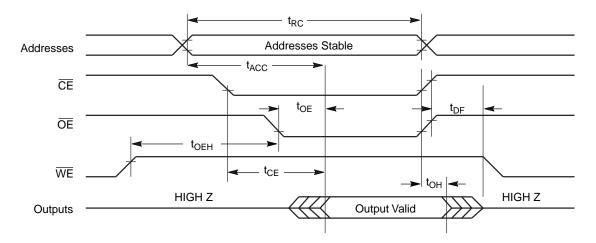
KS000010-PAL

SWITCHING WAVEFORMS



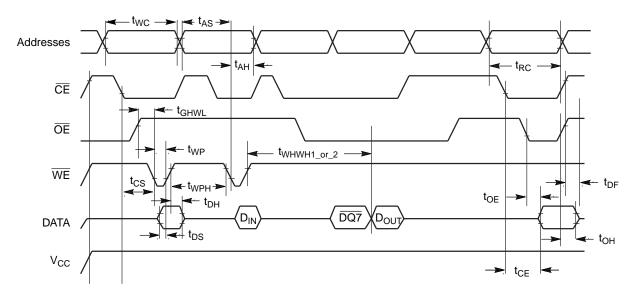
Figure 15. Input Waveforms and Measurement Levels

SWITCHING WAVEFORMS



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Figure 16. AC Waveforms for Read Operations

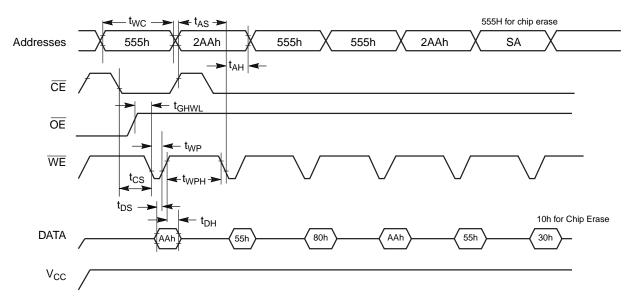


Notes:

- 1. D_{IN} is the data input to the device.
- 2. DQ7 is the output of the complement of the data written to the device.
- 3. D_{OUT} is the output of the data written to the device.

Figure 17. Program Operations Timings

SWITCHING WAVEFORMS

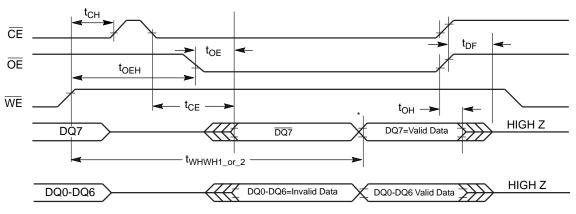


Notes:

- 1. SA is the sector address for Sector Erase. Addresses = Don't Care for Chip Erase.
- 2. These waveforms are for the x16 mode.

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Figure 18. AC Waveforms for Chip/Sector Erase Operations

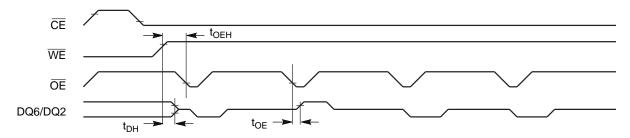


Note:

DQ7 = Valid Data (The device has completed the embedded operation.)

Figure 19. AC Waveforms for Data Polling During Embedded Algorithm Operations

SWITCHING WAVEFORMS

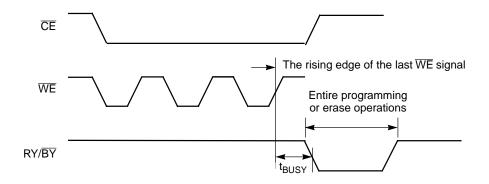


Note:

DQ6 stops toggling (The device has completed the embedded operation.)

20478D-21

Figure 20. Toggle Bit Timings (During Embedded Algorithm Operations)

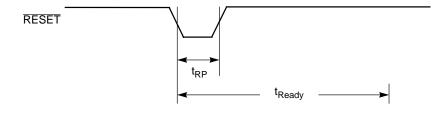


Note:

DQ7 = Valid Data (The device has completed the embedded operation.)

20478D-22

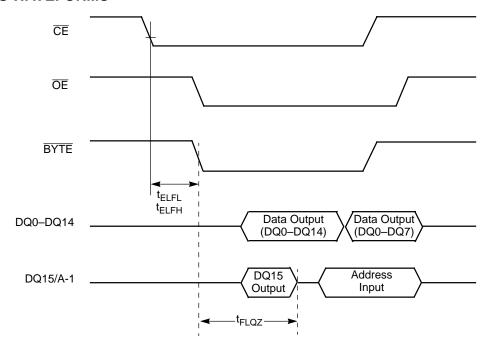
Figure 21. RY/BY Timing Diagram (During Program/Erase Operations)



20478D-23

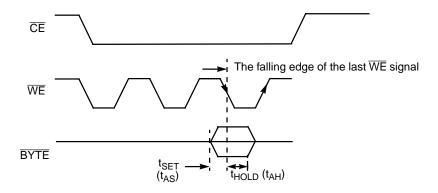
Figure 22. RESET Timing Diagram

SWITCHING WAVEFORMS



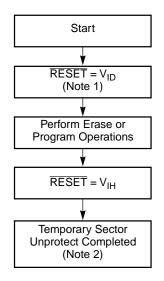
20478D-24

Figure 23. BYTE Timing Diagram for Read Operation



20478D-25

Figure 24. BYTE Timing Diagram for Write Operations



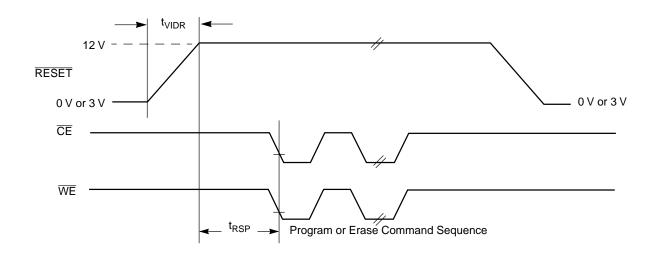
Notes:

1. All protected sectors unprotected.

All previously protected sectors are protected once again.

20478D-26

Figure 25. Temporary Sector Unprotect Algorithm



20478D-27

Figure 26. Temporary Sector Unprotect Timing Diagram

AC CHARACTERISTICS

Write (Erase/Program) Operations

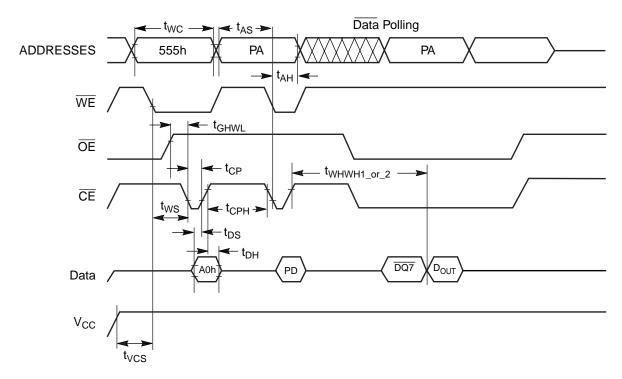
Alternate CE Controlled Writes

| Parameter Symbols | | | | | | | | | | |
|--------------------|--------------------|---|----------------------------------|------|-----|------|------|------|------|------|
| JEDEC | Standard | Description | | | | -90R | -100 | -120 | -150 | Unit |
| t _{AVAV} | t _{WC} | Write Cycle Time (Note 2) | | | Min | 90 | 100 | 120 | 150 | ns |
| t _{AVWL} | t _{AS} | Address Setup Time | | | Min | 0 | 0 | 0 | 0 | ns |
| t _{ELAX} | t _{AH} | Address Hold Time | | | Min | 50 | 50 | 50 | 65 | ns |
| t _{DVEH} | t _{DS} | Data Setup Time | | | Min | 50 | 50 | 50 | 65 | ns |
| t _{EHDX} | t _{DH} | Data Hold Time | | | Min | 0 | 0 | 0 | 0 | ns |
| | t _{OES} | Output Enable So | Output Enable Setup Time | | Min | 0 | 0 | 0 | 0 | ns |
| 1 | t _{OEH} | Output Enable Hold Time | Read (Note 2) | | Min | 0 | 0 | 0 | 0 | ns |
| | | | Toggle and Data Polling (Note 2) | | Min | 10 | 10 | 10 | 10 | ns |
| t _{GHEL} | t _{GHEL} | Read Recovery Time Before Write (OE High to WE Low) | | | Min | 0 | 0 | 0 | 0 | ns |
| t _{WLEL} | t _{WS} | WE Setup Time | | | Min | 0 | 0 | 0 | 0 | ns |
| t _{EHWH} | t _{WH} | WE Hold Time | | | Min | 0 | 0 | 0 | 0 | ns |
| t _{ELEH} | t _{CP} | CE Pulse Width | | | Min | 50 | 50 | 50 | 65 | ns |
| t _{EHEL} | t _{CPH} | CE Pulse Width High | | | Min | 30 | 30 | 30 | 35 | ns |
| t _{WHWH1} | t _{WHWH1} | Programming Operation | | Byte | Тур | 9 | 9 | 9 | 9 | μs |
| | | | | Word | Тур | 11 | 11 | 11 | 11 | |
| t _{WHWH2} | t _{WHWH2} | Sector Erase Operation (Note 1) | | Тур | 1 | 1 | 1 | 1 | sec | |
| | t _{FLQZ} | BYTE Switching Low to Output HIGH Z (Note 2) | | Min | 30 | 30 | 30 | 30 | ns | |

Notes:

- 1. The duration of the program or erase operation is variable and is calculated in the internal algorithms.
- 2. Does not include the preprogramming time.
- 3. Not 100% tested.

SWITCHING WAVEFORMS



20478D-33

Notes:

- 1. PA is address of the memory location to be programmed.
- 2. PD is data to be programmed at byte address.
- 3. DQ7 is the complement of the data written to the device.
- 4. D_{OUT} is the data written to the device.

Figure indicates last two bus cycles of four bus cycle sequence

Figure 27. Alternate CE Controlled Write Operation Timings

ERASE AND PROGRAMMING PERFORMANCE

| Parameter | | Typ (Note 2) | Max (Note 3) | Unit | Comments |
|-------------------------|-----------|--------------|--------------|--------|-----------------------------------|
| Sector Erase Time | | 1 | 15 | s | Excludes 00h programming |
| Chip Erase Time | | 19 | | S | prior to erasure (Note 4) |
| Byte Programming Time | | 9 | 300 | μs | |
| Word Programming Time | | 11 | 360 | μs | Excludes system level |
| Chip Drogramming Time | Byte Mode | 9 | 27 | s | overhead (Note 5) |
| Chip Programming Time | Word Mode | 5.8 | 17 | s | |
| Erase/Program Endurance | } | 1,000,000 | | cycles | Minimum 100,000 cycles guaranteed |

Notes:

- 1. The typical program and erase times are considerably less than the maximum times since most words/bytes program or erase significantly faster than the worst case word/byte. The device enters the failure mode (DQ5="1") only after the maximum times given are exceeded. See the section on DQ5 for further information.
- 2. Except for erase and program endurance, the typical program and erase times assume the following conditions: 25°C, 3.0 V V_{CC}, 100,000 cycles. Additionally, programming typicals assume checkerboard pattern.
- 3. Under worst case conditions of 90 °C, V_{CC} = 2.7 V, 100,000 cycles.
- 4. In the pre-programming step of the Embedded Erase algorithm, all bytes are programmed to 00h before erasure.
- 5. System-level overhead is the time required to execute the four-bus-cycle sequence for the program command. See Table 6 for further information on command definitions.

LATCHUP CHARACTERISTICS

| | Min | Max |
|--|---------|-------------------------|
| Input Voltage with respect to V _{SS} on all pins except I/O pins (Including A9 and $\overline{\text{OE}}$) | –1.0 V | 13.0 V |
| Input Voltage with respect to V _{SS} on all I/O pins | -1.0 V | V _{CC} + 1.0 V |
| Current | –100 mA | +100 mA |

Includes all pins except V_{CC} . Test conditions: $V_{CC} = 3.0 \text{ V}$, one pin at a time.

PIN CAPACITANCE, 48-PIN TSOP

| Parameter Symbol | Parameter Description | Test Setup | Тур | Max | Unit |
|------------------|-------------------------|----------------------|-----|-----|------|
| C _{IN} | Input Capacitance | V _{IN} = 0 | 6 | 7.5 | pF |
| C _{OUT} | Output Capacitance | V _{OUT} = 0 | 8.5 | 12 | pF |
| C _{IN2} | Control Pin Capacitance | V _{IN} = 0 | 8 | 10 | pF |

Notes:

- 1. Sampled, not 100% tested.
- 2. Test conditions $T_A = 25^{\circ}C$, f = 1.0 MHz.

PIN CAPACITANCE, 44-PIN PSOP

| Parameter Symbol | Parameter Description | Test Setup | Тур | Max | Unit |
|------------------|-------------------------|----------------------|-----|-----|------|
| C _{IN} | Input Capacitance | V _{IN} = 0 | 6 | 7.5 | pF |
| C _{OUT} | Output Capacitance | V _{OUT} = 0 | 8.5 | 12 | pF |
| C _{IN2} | Control Pin Capacitance | V _{IN} = 0 | 8 | 10 | pF |

Notes:

- 1. Sampled, not 100% tested.
- 2. Test conditions $T_A = 25^{\circ}C$, f = 1.0 MHz.

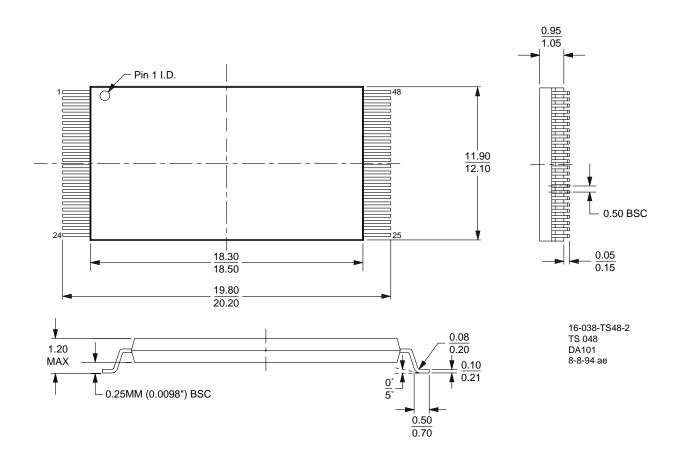
DATA RETENTION

| Parameter | Test Conditions | Min | Unit | |
|-------------------------------------|-----------------|-----|-------|--|
| Minimum Pattern Data Retention Time | 150°C | 10 | Years | |
| | 125°C | 20 | Years | |

PHYSICAL DIMENSIONS*

TS 048

48-Pin Standard Thin Small Outline Package (measured in millimeters)

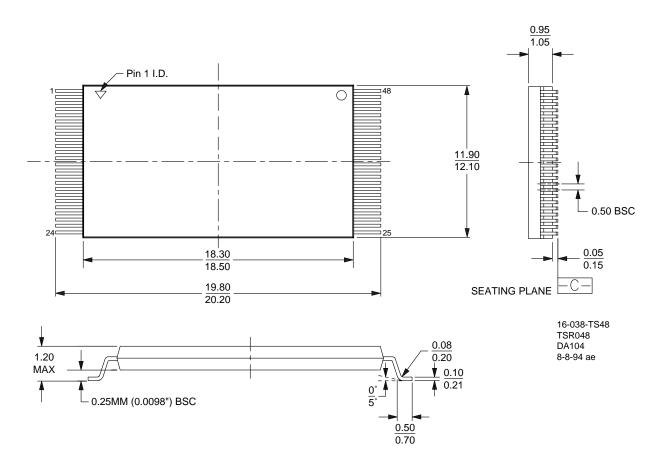


^{*} For reference only, not drawn to scale. BSC is an ANSI standard for Basic Space Centering.

PHYSICAL DIMENSIONS (continued)

TSR048

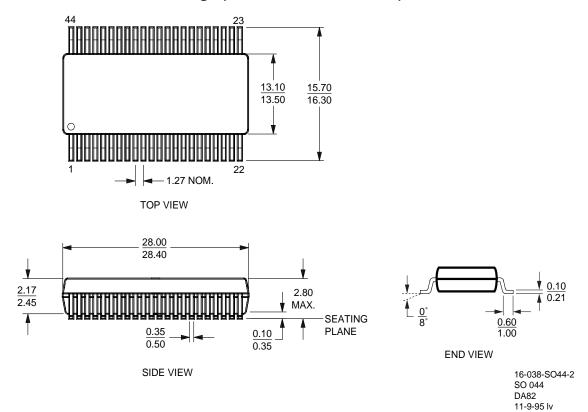
48-Pin Reverse Standard Thin Small Outline Package (measured in millimeters)



PHYSICAL DIMENSIONS (continued)

SO 044

44-Pin Thin Small Outline Package (measured in millimeters)



REVISION SUMMARY FOR AM29LV800

Distinctive Characteristics:

Rearranged bullets. Renamed "Extended voltage range..." bullet to "Single power supply operation." Under "Single power supply operation" and "High performance" bullets, defined standard and extended voltage ranges and added 90 ns speed option. Combined "Advanced power management" and "Low current consumption" bullets into new "Ultra low power consumption" bullet. Under that bullet, revised the typical standby and automatic sleep mode current specifications from 1 µA to 200 nA; revised read current specification from 10 mA to 2 mA/MHz. Combined "Sector protection" and "Flexible sector architecture" bullets. Under flexible sector architecture bullet, added temporary sector unprotect feature description. Combined Embedded Program and Embedded Erase bullets under new "Embedded Algorithms" bullet; removed ™ designations. Clarified descriptions of sector protection, erase suspend/resume, hardware reset pin, ready/busy pin, and data polling and toggle bits.

General Description:

Added text on -90R speed option and voltage range to the second paragraph.

Product Selector Guide:

Added -90R voltage range and speed option.

Connection Diagrams

Corrected pinouts on pins 13 and 14 for the standard TSOP drawing. (Revision C)

Corrected pinouts on pins 33 and 32 for the reverse TSOP drawing. (Revision C)

Corrected pinouts for pins 13, 14, 17, and 18 on standard TSOP package. (Revision D)

Pin Configuration:

Added new voltage range to V_{CC} specification.

Ordering Information, Standard Products:

The -90R speed option is now listed in the example. Revised "Speed Option" section to indicate both voltage ranges.

Valid Combinations: Added -90R speed option and voltage range.

Automatic Sleep Mode:

Revised addresses stable time to 200 ns and typical current draw to 200 nA.

Autoselect:

Fourth paragraph, last sentence: Corrected to "...DQ9 and DQ13 are equal to '1'..."

Table 4, Sector Address Table:

Corrected SA12, x8 starting address from D0000 to C0000.

Table 6, Command Definitions:

Grouped address designators PA, PD, RA, RD, and SA under the legend heading. Modified SA definition to accommodate the sector protect verify command. Since unlock addresses only require address bits A0-A10 to be valid, the number of hexadecimal digits in the unlock addresses were changed from four to three. The remaining upper address bits are don't care. Removed "H" designation from hexadecimal values in table and replaced with new Note 1. Revised Notes 5 and 6 to indicate when commands are valid; are now Notes 4 and 5. Expanded autoselect section to show each function separately: manufacturer ID, device ID, and sector protect verify. Added Note 3 to explain sector protect codes, Deleted Note 7, Added Note 6 to indicate which addresses are don't care. Corrected unlock and command addresses for byte mode from "2AA" to "AAA". Corrected byte-mode read cycle (fourth cycle) addresses from 01h to 02h for device ID, and from SAX02 to SAX04 for sector protect verification.

RESET: Hardware Reset Pin:

Fourth paragraph: Revised standby mode specification to 200 nA.

Figure 6, Timing Diagram for Byte Mode Configuration:

Moved end of t_{FLQZ} period from within the A-1 data flow to the start of A-1 data flow.

Operating Ranges:

V_{CC} Supply Voltages: Expanded into two voltage ranges; added -90R speed option.

DC Characteristics:

CMOS Compatible: Changed I_{CC1} from 30 mA maximum at 6 MHz to 16 mA maximum at 5 MHz and 4 mA maximum at 1 MHz. Changed I_{CC2} from 35 mA to 30 mA maximum. In Note 1, changed 6 MHz to 5 MHz. In Note 3, changed address stable time from 300 ns to 200 ns; changed typical sleep mode current from 1 μA to 200 nA.

Figure 13A, I_{CC} Current vs. Time, and Figure 13B, I_{CC} vs. Frequency:

Figure 8A illustrates current draw during the Automatic Sleep Mode after the addresses are stable. Figure 8B shows how frequency affects the current draw curves for both voltage ranges.

AC Characteristics:

Read Only Operations Characteristics: Added -90R column.

Test Conditions, Figure 13:

Added 90 ns speed to C_I note.

AC Characteristics:

 $\it Write/Erase/Program\ Operations:$ Added the -90R column. Corrected t_{WAX} to $t_{WLAX}.$

Figure 17, AC Waveforms for Chip/Sector Erase Operations:

Added" 555 chip erase" to last cycle in sequence. Changed addresses to three hexadecimal digits to match command definitions (Table 6).

Figure 18, AC Waveforms for Data Polling During Embedded Algorithm Operations:

Split data signal into DQ0-DQ6 and DQ7 signals.

Figure 25, Temporary Sector Unprotect Timing Diagram:

Corrected callout and waveform to show that t_{VIDR} applies whether \overline{RESET} rises from either 0 V or 3 V.

AC Characteristics:

Alternate CE Controlled Writes: Added the -90R column.

Figure 26, Alternate CE Controlled Write Operation Timings:

Changed 5555H to 555H match command definitions (Table 6).

Erase and Programming Performance:

Added typical chip erase specification. Deleted column for minimum specifications. Created separate chip program specifications for word and byte modes. Renamed erase/program cycles specification to erase/program endurance. Moved minimum 100,000 cycle endurance to comments section. Revised Note 1 to include write endurance, is now Note 2. Consolidated and moved Note 1 and Note 3 references in table to table head. Combined Note 2 and Note 5 into new Note 1, which applies to the entire table; revised to indicate that DQ5=1 after the maximum times. Comments for program and erase now straddle parameter rows. Separated the two sentences in Note 4 into new Notes 4 and 5; added corresponding note references to comment section.

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